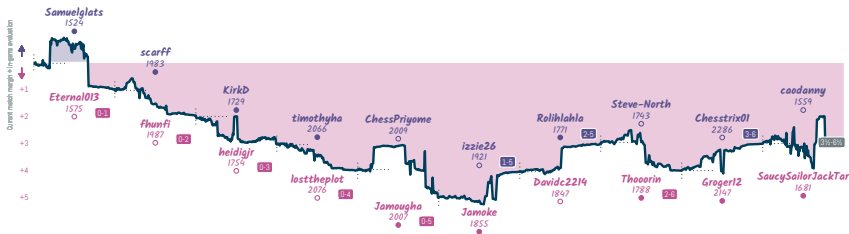


#2 **Mi Caissa, su Caissa** 3½ 6½ #1 **The Borgov Collective**

## Games

B10	Tue 21:00	B4	Wed 14:00	B8	Thu 21:00	B2	Fri 20:00	B3	Sat 13:00	B5	Sat 14:00	B6	Sat 14:00	B7	Sat 21:00	B1	Sun 11:00	B9	Sun 18:15
Samuelglats	0	scarff	0	KirkD	0	timothyha	0	ChessPriyome	0	izzie26	1	Rolihlahla	1	Steve-North	0	Chesstrix01	1	caodanny	½
Eterna013	1	fhunfi	1	heidigr	1	lostthepilot	1	Jamougha	1	Jamoke	0	Davidc2214	0	Thoorin	1	Groger12	0	SaucySailorJackTar	½
<b>rBWPPu4S</b>		<b>FnzKwCAD</b>		<b>SOFxsdQd</b>		<b>BOIWLAPs</b>		<b>gS1CAcDP</b>		<b>zAaCGuAt</b>		<b>U1ztLUXb</b>		<b>1k4GD5uT</b>		<b>eokB7wpB</b>		<b>Gw1y1y8K</b>	
B38 Sicilian Defense: Accelerated Dragon, Maroczy Bind	B20 Sicilian Defense: Snyder Variation	D15 Slav Defense: Chameleon Variation, Advance System	C02 French Defense: Advance Variation, Wade Variation	C69 Ruy Lopez: Exchange Variation, Alajin Gambit	A46 Indian Defense: Knights Variation	C46 Four Knights Game	B12 Caro-Kann Defense: Advance Variation, Tal Variation	E73 King's Indian Defense: Sami-Averbakh System	A15 English Opening: Anglo-Indian Defense, Queen's Indian Formation										

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Mi Caissa, su Caissa	3½	3	6	1	0	0	0	11h 10m 27s	51.3	7.8%	2.2%	4.8%
The Borgov Collective	6½	6	3	1	0	0	0	11h 45m 20s	45.5	5.4%	1.7%	5%

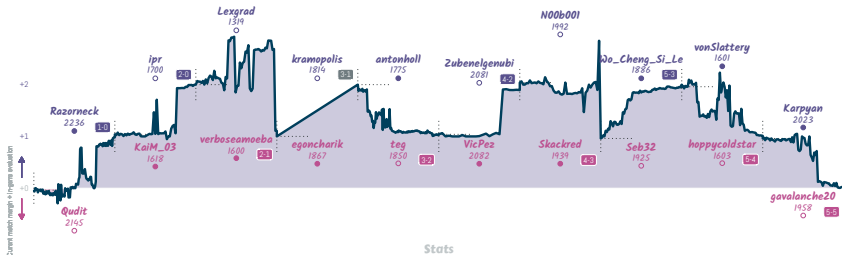
[Notes] Games: start times shown in UTC and rounded to the nearest 15 minutes; forfeited games are treated identically to unplayed games (even if they were played); Story: y axis tracks the match score gap between the teams while also showing in-game evaluations from Lichess's server analysis; x axis tracks moves played, both axes scaled for consistency and legibility; games ordered from left to right by time of last move, with unplayed games assigned instead by scheduled time, and unplayed pairings (without scheduled times) shown last; Stats: (F)W/L/D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type; Also: ranks only shown for the top 10 teams at the start of the round, ignoring tabbreaks; ranks not shown for Round 1.

#3 **O-O-O O-O-O You Don't Have To Go** **5 5** Sponsored by Chessable Threefold Repetition Technology

## Games

B1	Thu 19:00	B8	Thu 20:30	B10	Thu 22:00	B6	B7	Sat 07:00	B2	Sat 12:30	B4	Sat 17:30	B5	Sat 22:00	B9	Sun 18:00	B3	Sun 23:00	
Razorneck	1	ipr	1	Lexgrad	0	kramopolis	1X	antonhall	0	Zubenelgenubi	1	N00b001	0	Wo_Cheng_Si_Le	1	vonSlattery	0	Karpyan	0
Qudit	0	KaiM_03	0	verboseamoeba	1	egoncharik	0F	teg	1	VicPez	0	Skackred	1	Seb32	0	hopycoldstar	1	gavalanche20	1
<b>bxsy2YXY</b>	<b>1rRWdEPA</b>	<b>7hrQTS10</b>					<b>McKvR5AT</b>	<b>6QPHjFpX</b>	<b>8QQtMx8</b>	<b>vYUZvjZ1</b>	<b>0x9urz55</b>	<b>w3JTxsqg</b>							
890 Sicilian Defense: Najdorf Variation, English Attack	053 Italian Game: Classical Variation, Giuoco Pianissimo	035 Queen's Gambit Declined: Normal Defense					487 Dutch Defense: Leningrad Variation	822 Sicilian Defense: Alapin Variation	890 Sicilian Defense: Najdorf Variation, English Attack	C21 Danish Gambit	053 Italian Game: Evans Gambit, Anderssen Variation, Cordal Line	C89 Roy Lopez: Closed, Anti-Marshall							

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
O-O-O O-O-O You Don't Have To Go	5	4	5	0	1	0	0	7h 21m 29s	53.9	6.7%	1.9%	6.1%
Sponsored by Chessable Threefold Repetition Technology	5	5	4	0	0	1	0	7h 39m 5s	51.7	9.3%	2.6%	5.4%

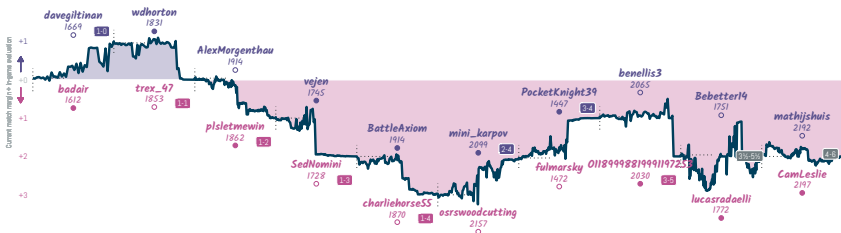
[Notes] Games: start times shown in UTC and rounded to the nearest 15 minutes; forfeited games are treated identically to unplayed games (even if they were played); Story: y axis tracks the match score gap between the teams while also showing in-game evaluations from Lichess's server analysis; x axis tracks moves played, both axes scaled for consistency and legibility; games ordered from left to right by time of last move, with unplayed games assigned instead by scheduled time, and unplayed pairings without scheduled times shown last; Stats: (F)W(L) (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tabbreaks; ranks not shown for Round 1.

#9 **Colle-Zuckerberg Metasystem** 4 6 #4 **Sevian deadly sins**

## Games

B9 ▶	Tue 21:00 B6	Wed 21:45 B5	Thu 21:00 B8	Sat 00:00 B4	Sat 00:00 B2	Sat 03:00 B10	Sat 23:30 B3	Sun 11:00 B7	Sun 14:00 B1	Sun 18:00
davegiltinan 1	wdhorton 0	AlexMorgenthau 0	vejen 0	BattleAxiom 0	mini_karpov 1	PocketKnight39 1	benellis3 1	Bebetter14 0	mathijshuis ½	CamLeslie ½
badair 0	trex_47 1	plisletmewin 1	SedNomini 1	charliehorse55 1	oorswoodcutting 0	fulmarsky 0	0118999881999118729lucsradaelli ½			
<b>zJ10TieD</b>	<b>SKV9hzGG</b>	<b>JIAgTn93</b>	<b>vlgixhuk</b>	<b>ftWHzA9w</b>	<b>wnBixFP9</b>	<b>tLKxc95m</b>	<b>JJGJSUW</b>	<b>16gFlsaw</b>	<b>nZgT6vw1</b>	
B13 Caro-Kann Defense: Pano Attack	B57 Sicilian Defense: Sasin, not Scheveningen	B22 Sicilian Defense: Alapin Variation	E12 Nimzo-Indian Defense: Three Knights Variation, Duchamp Variation	A52 Indian Defense: Budapest Defense, Adir Variation	D02 Queen's Pawn Game: Symmetrical Variation, Pseudo-Catalan	B23 Sicilian Defense: Closed	B13 Caro-Kann Defense: Exchange Variation	C51 Italian Game: Evans Gambit, Anderssen Variation, Cordal Line	D31 Queen's Gambit Declined: Charousek Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Colle-Zuckerberg Metasystem	4	3	5	2	0	0	0	10h 13m 4s	46.0	7.6%	4.8%	4.4%
Sevian deadly sins	6	5	3	2	0	0	0	10h 49s	41.7	9.5%	4.6%	4.8%

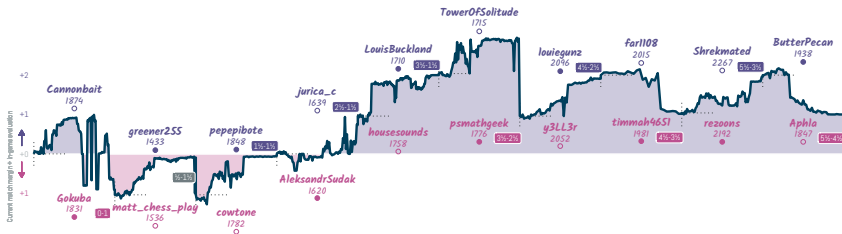
[Notes] Games: start times shown in UTC and rounded to the nearest 15 minutes; forfeited games are treated identically to played games (even if they were played); Story: y-axis tracks the match score gap between the teams while also showing in-game evaluations from Lichess's server analysis; x-axis tracks moves played, both axes scaled for consistency and legibility; games ordered from left to right by time of last move, with played games assigned instead by scheduled time, and unplayed pairings without scheduled times shown last; Stats: (F)WD/L (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type; Alloc: ranks only shown for the top 10 teams at the start of the round, ignoring tabbreaks; ranks not shown for Round 1.

# NA Knights Only Want One Thing and It's ... 5½ 4½ #8 Prophylactic Pawnstorm

## Games

B5	Tue 17:00	B10	Thu 21:00	B6	Fri 17:00	B9	Fri 22:00	B8	Sat 14:00	B7	Sat 18:00	B2	Sat 19:15	B3	Sun 10:00	B1	Sun 18:00	B4	Sun 20:00
Cannonbait	0 greener255	%	pepepibote	1 jurica_c	1 LouisBuckland	1 TowerOfSolitude	0 louiegunz	1 far1108	0 Shrekimated	1 ButterPecan	0								
Gokuba	1 matt_chess_play	%	cowtone	0 AleksandrSudak	0 housesounds	0 psmathgeek	1 y3LL3r	0 timmah4651	1 rezoons	0 Aphla	1								
UpoFbBxw	3yRZckPI	yTWunEob	OmRKUdJB	RQn6OcA1	JVMaetq1	eSzR9DGC	KLK2H5Xq	18bDanWs	IeIaKREq										
D45 Semi-Slav Defense: Main Line	B10 Caro-Kann Defense: Two Knights Attack	B01 Scandinavian Defense: Modern Variation	A46 Indian Defense: Knights Variation	B10 Caro-Kann Defense: Two Knights Attack	B23 Sicilian Defense: Closed, Traditional	B40 Sicilian Defense: Four Knights Variation	D17 Slav Defense: Czech Variation, Klausse Attack	C05 French Defense: Tarrasch Variation, Pawn Center Variation	A00 Polish Opening										

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Knights Only Want One Thing and It's Forking Disgusting	5½	5	4	1	0	0	0	10h 9m 30s	62.2	9%	3.2%	4.7%
Prophylactic Pawnstorm	4½	4	5	1	0	0	0	9h 3m 25s	63.9	8.5%	2.7%	6%

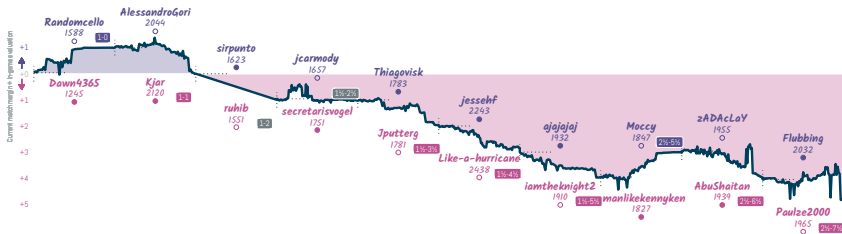
[Notes] Games: start times shown in UTC and rounded to the nearest 15 minutes; forfeited games are treated identically to unplayed games (even if they were played); Story: y axis tracks the match score gap between the teams while also showing in-game evaluations from Lichess's server analysis; x axis tracks moves played, both axes scaled for consistency and legibility; games ordered from left to right by time of last move, with unplayed games assigned instead by scheduled time, and unplayed pairings without scheduled times shown last; Stats: (F)W(L)D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tabbreaks; ranks not shown for Round 1.

# Save the Opening Trees 2½ 7½ Scachs d'Amor

## Games

B10	Tue 19:00	B2	Wed 01:15	B9	B8	Thu 09:00	B7	Thu 19:00	B1	Fri 20:00	B5	Sat 02:30	B6	Sat 07:00	B4	Sat 17:00	B3	Sun 16:00	
Randomcello	1	AlessandroGori	0	sirpunto	0F	jcarmody	%	Thiagovisk	0	jesehf	0	ajajajaj	0	Moccy	1	zADAcLaY	0	Flubbing	0
Dawn4365	0	Kjar	1	ruhif	1X	secretarisvogel	%	Jputterg	1	Like-a-hurricane	1	iamtheknight2	1	amanlikekennyken	0	AbuShaitan	1	Paulze2000	1
<b>3AMnE3QO</b>		<b>MuEuNHPT</b>				<b>LXpYCjYd</b>		<b>FUUsmVZ</b>		<b>lMqBw9Ns</b>		<b>kgAF1loQ</b>		<b>7zKUogn1</b>		<b>0SD5eVGM</b>		<b>oAbuuyjt</b>	
B00 Nimzo-Witsch Defense: Williams Variation	E12 Nimzo-Indian Defense: Three Knights Variation, Duchamp Variation				C00 French Defense: King's Indian Attack		A13 English Opening: Agincourt Defense, Catalan Defense, Semi-Slav Defense		D02 Queen's Pawn Game: Symmetrical Variation, Pseudo-Catalan		D06 Queen's Gambit Declined: Marshall Defense		E90 King's Indian Defense: Larsen Variation		B12 Caro-Kann Defense: Advance Variation, Tal Variation		B10 Caro-Kann Defense: Accelerated Pawn Attack, Modern Variation		

## Story



## Stats

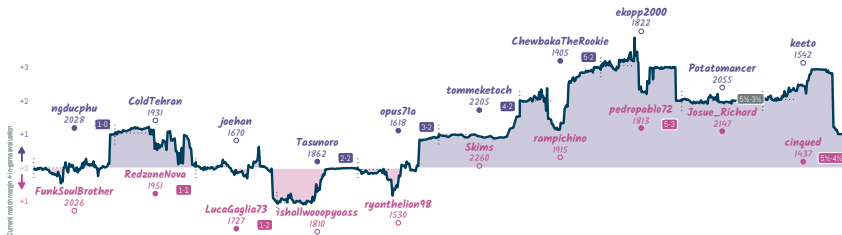
Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Save the Opening Trees	2½	2	6	1	0	1	0	8h 17m 10s	44.7	9.5%	4.9%	4%
Scachs d'Amor	7½	6	2	1	1	0	0	7h 50m 37s	36.6	8%	3.2%	5.2%

# Avengers: Middlegame 5½ 4½ The Pawn Runners

## Games

B3	Tue 13:00	B4	Wed 20:00	B8	Fri 09:00	B7	Fri 15:00	B9	Fri 20:30	B1	Sat 09:30	B5	Sat 11:00	B6	Sat 13:30	B2	Sat 15:00	B10	Sat 16:15
ngducphu	1	ColdTehran	0	joehan	0	Tasunoro	1	opus71a	1	tommekeotch	1	ChewbakaTheRookie	1	ekopp2000	0	Potatomancer	½	keeto	0
FunkSoulBrother	0	RedzoneNova	1	LucaGaglia73	1	ishallwoopyoass	0	ryanthelion98	0	Skims	0	rampichino	0	pedropablo72	1	Josue_Richard	½	cinqued	1
<b>fqBuFA3A</b>		<b>nw1y4U3p</b>		<b>KdNW1f9z</b>		<b>ZNze3M1h</b>		<b>3Vr4bVcj</b>		<b>uFIDasVZ</b>		<b>18hVmRAC</b>		<b>4s1qTyTE</b>		<b>n1rjK1rW</b>		<b>s2pR5J6q</b>	
E07 Queen's Gambit Declined: Harwitz Attack, Two Knights Defense		E08 Sicilian Defense: Accelerated Dragon, Maroczy Bind		E23 Sicilian Defense: Closed		E21 Sicilian Defense: McDonnell Attack		E04 Alekhine Defense: Modern Variation, Schmidt Variation		E90 Indian Defense: Anti-Sicilifik, Alekhine Variation		A01 Nimzo-Larsen Attack: Classical Variation		E22 Sicilian Defense: Alapin Variation		E00 Catalan Opening		C50 Italian Game: Anti-Fried Liver Defense	

## Story



## Stats

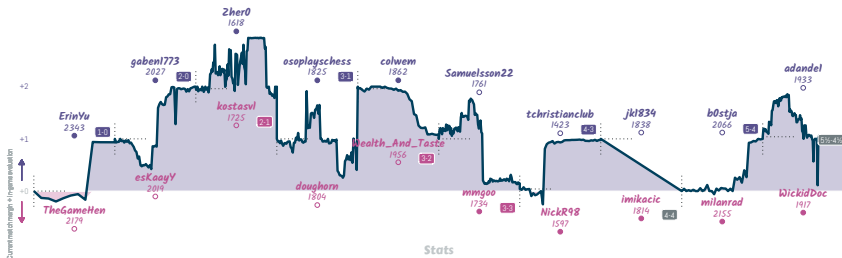
Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Avengers: Middlegame	5½	5	4	1	0	0	0	9h 43m 53s	43.5	5.8%	4.5%	4%
The Pawn Runners	4½	4	5	1	0	0	0	8h 5m 22s	44.0	10.6%	2.9%	5.8%

# Nepo Gonna Give You Up 5½ 4½ #7 Somebody write smth and submit it

## Games

B1	Mon 23:30	B3	Wed 00:30	B9	Wed 13:00	B7	Wed 23:00	B5	Thu 00:00	B8	Thu 20:00	B10	Fri 17:15	B6	B2	Sat 18:00	B4	Sun 13:00	
ErinYu	1	gaben1773	1	Zher0	0	osoplayschess	1	colwem	0	Samuelsson22	0	tchristianclub	1	jk1834	0	b0stja	1	adandel	½
TheGameHen	0	esKaayf	0	kostasvl	1	doughorn	0	Wealth_And_Taste	1	mngoo	1	NickR98	0	imikacic	1	milanrad	0	WickidDoc	½
<b>SeI2ifjZ</b>		<b>ARYnbXSY</b>		<b>db2eRTwP</b>		<b>WwyDymN4</b>		<b>vYcuMxLR</b>		<b>CbhFoo2k</b>		<b>dfs0gUK</b>				<b>yTnUr6w1</b>		<b>Fm3YST9J</b>	
A43 Benoni Defense: Old Benoni		E04 Catalan Opening: Open Defense		B33 Sicilian Defense: Lasker-Polkin Variation		E81 King's Indian Defense: Simirach Variation, Normal Defense		E14 Caro-Kann Defense: Piano Attack, Main Line		A40 English Defense		C52 Italian Game: Evans Gambit, Pierce Defense				A45 Indian Defense		B00 Owen Defense	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Nepo Gonna Give You Up	5½	5	3	1	0	1	0	5h 42m 53s	47.9	9.1%	3.4%	5.1%
Somebody write smth and submit it	4½	3	5	1	1	0	0	5h 42m 54s	58.6	7.4%	4.1%	5.7%

# 100 Endgames You Must Blow **4 6** #5 Hoosier Daddy and the Knight of the L...

## Games

B4	Wed 17:30	B9	Sat 14:00	B7	Sat 16:00	B1	Sat 17:00	B6	Sat 23:00	B2	Sun 00:00	B5	Sun 14:30	B3	Sun 20:30	B8	Sun 21:00	B10	
sgis	1	kotoole	0	side23	0	antazi8	1	Ruslan_Shumilov	0	mronemore	1	lc91	1	pic1991	0	alex-arsenault	0	z0x	0F
captaincomeback	0	lepertoe	1	CornX	1	SycoraxCirce	1	SouzaMorae	0	ATrueRavenclaw	1	Herzog51	0	HumanStragedy	1	Birdsell	1	outbox	1X
<b>RkXBr2bz</b>		<b>c7MeGHG1</b>		<b>PFHJapeo</b>		<b>TnTUJLU1</b>		<b>VcDNsTxQ</b>		<b>85zp1hhy</b>		<b>ox6FFAyx</b>		<b>JeKhVcvZ</b>		<b>pcjCrctj</b>			
A85 Dutch Defense: Queen's Knight Variation		D50 Queen's Gambit Declined: Buer-Koosim Variation		B13 Caro-Kann Defense: Pinyov Attack, Modern Defense		C00 French Defense: Chigorin Variation		A04 Zukartort Opening: Dutch Variation		B94 Sicilian Defense: Najdorf Variation		A30 English Opening: Symmetrical Variation		A45 Trompowsky Attack: Classical Defense, Big Center Variation		A11 English Opening: Caro-Kann Defensive System			

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
100 Endgames You Must Blow	4	4	5	0	0	1	0	9h 27m 13s	49.5	7%	4.5%	4.3%
Hoosier Daddy and the Knight of the Living Dead	6	5	4	0	1	0	0	9h 24m 5s	46.9	9.9%	2.9%	4%

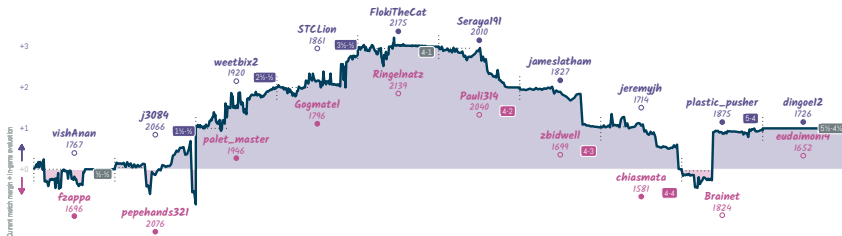


# Hung Pawn and Quartered 5½ 4½ The winging it gambit

## Games

B8	Mon 13:00	B2	Wed 09:30	B4	Wed 09:30	B6	Wed 20:00	B1	Thu 15:00	B3	Fri 16:00	B7	Sat 01:00	B10	Sat 16:00	B5	Sun 21:00	B9	
vishAnan	%	j3084	1	weetbix2	1	STCLion	1	FlokiTheCat	%	Seraya191	0	jameslatham	0	jeremyjh	0	plastic_pusher	1	dingoel12	%Z
fzappa	%	pepehands321	0	palet_master	0	Gogmatel	0	Ringelnatz	%	Pauli314	1	zbidwell	1	chiasmata	1	Brainet	0	eudaimonr4	%Z
ns1jqvNz		rmeYQ6PV		Jse7BdHH		anXoxeWt		PYVRF5ZE		3PF5hX6w		ENTm1jr5		qe5Nys7u		fTRcgQNI			
D02 Queen's Pawn Game: Chigorin Variation		B01 Scandinavian Defense: Portuguese Variation		D95 Grünfeld Defense: Exchange Variation, Modern Exchange Variation		D05 Queen's Pawn Game: Caro-Kann System		A15 English Opening: Anglo-Indian Defense		B42 Sicilian Defense: Kan Variation, Modern Variation		A11 English Opening: Caro-Kann Defensive System		C79 Roy Lopez: Morphy Defense		B01 Scandinavian Defense: Mieses-Kotroc Variation			

## Story



## Stats

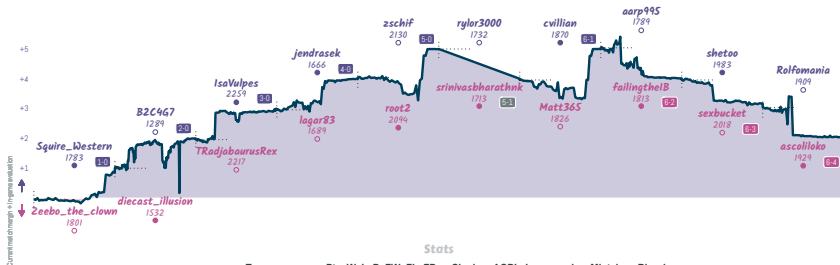
Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Hung Pawn and Quartered	5½	4	3	2	0	0	1	8h 11m 2s	36.7	7.4%	3.8%	3.3%
The winging it gambit	4½	3	4	2	0	0	1	8h 19m 16s	33.0	6%	2.7%	3.6%

#10 **Powerful Kingsmen** 6 4 **The Devil Wears Pragganandhaa**

## Games

B7	Tue 19:15	B10	Tue 20:00	B1	Thu 17:15	B9	Thu 19:30	B2	Fri 20:15	B8	B5	Sat 17:00	B6	Sun 02:15	B3	Sun 18:00	B4	Sun 18:00	
Squire_Western	1	B2C4G7	1	IsaVulpes	1	jendrasek	1	zschif	1	rylor3000	0f	cvillian	1	aarp995	0	shetoo	0	Rolfomania	0
Zeebo_the_clown	0	diecast_illusion	0	TRadjabaurusRex	0	lagar83	0	root2	0	srinivasbharathnk	1x	Matt365	0	failingtheIB	1	sexbucket	1	ascolliko	1
<b>UboqyZMx</b>		<b>43K1rcWX</b>		<b>4uk1jJ5M</b>		<b>9P5ASMxN</b>		<b>ZfnIA11M</b>				<b>VqtjoVZN</b>		<b>0pQwDnBe</b>		<b>GTqCuHVG</b>		<b>LIw4tAu7</b>	
B33 Sicilian Defense: Lasker-Polken Variation, Sveshnikov Variation, Delyabinsk Variation		A48 London System		C72 Roy Lopez: Morphy Defense, Modern Steinitz Defense		E12 Caro-Kann Defense: Advance Variation, Botvinnik-Carls Defense		E98 Sicilian Defense: Najdorf Variation		E12 Caro-Kann Defense: Advance Variation, Tal Variation		E21 Sicilian Defense: Smith-Morra Gambit Accepted, Fianchetto Defense		E50 Sicilian Defense		C00 French Defense: Wing Gambit			

## Story



## Stats

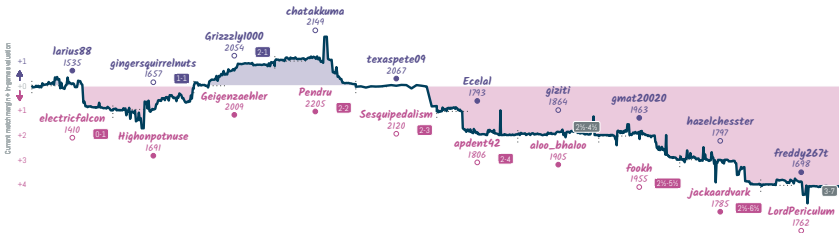
Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Powerful Kingsmen	6	6	3	0	0	1	0	7h 53m 15s	42.7	6.5%	2.2%	3.7%
The Devil Wears Pragganandhaa	4	3	6	0	1	0	0	6h 37m 4s	52.2	5.3%	3.4%	5.3%

# Elo darkness, my old friend 3 7 Thomas the Chess Engine

## Games

B10	Tue 19:45	B9	Thu 19:00	B3	Thu 19:30	B1	Fri 12:00	B2	Fri 21:00	B6	Sat 14:00	B5	Sat 17:00	B4	Sun 07:00	B7	Sun 17:00	B8	Sun 21:00
arius88	0	gingersquirrelnuts	1	Grizzly1000	1	chatakkuma	0	texaspete09	0	Ecelal	0	giziti	½	gmat20020	0	hazelchesster	0	freddy267t	½
electricfalcon	1	Highonpotnuse	0	Geigenzaehler	0	Pendru	1	Sesquipedalism	1	apdent42	1	aloo_bhaloo	½	fookh	1	jackaardvark	1	LordPericulum	½
<b>50FUASWe</b>		<b>ft11x7ue</b>		<b>fzbbNG1p</b>		<b>PZSQg663</b>		<b>cQnnsfxd</b>		<b>BIE6ktI4</b>		<b>ZexC5HT1</b>		<b>dpXZRZPL</b>		<b>TGUsr3qA</b>		<b>IAHEdPA4</b>	
037 Queen's Gambit Declined, Barnes Variation		824 Sicilian Defense: Closed		A46 Indian Defense: Wade-Tartakower Defense		D44 Semi-Slav Defense: Boninik Variation, Liblethal Variation		C44 Scotch Game: Scotch Gambit, London Defense		C01 French Defense: Exchange Variation		B33 Sicilian Defense: Lasker-Pelikan Variation, Sveshnikov Variation, Chelybinsk Variation		C24 Bishop's Opening: Berlin Defense		A43 Benoni Defense: Benoni Gambit Accepted		B22 Sicilian Defense: Albin Variation, Smith-Morra Declined	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Elo darkness, my old friend	3	2	6	2	0	0	0	8h 23m 28s	50.3	6.5%	3.9%	5.3%
Thomas the Chess Engine	7	6	2	2	0	0	0	7h 55m 47s	41.8	9.9%	3.4%	4.1%

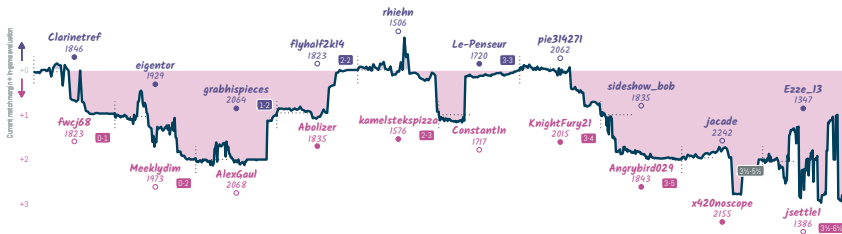
[Notes] Games: start times shown in UTC and rounded to the nearest 15 minutes; forfeited games are treated identically to unplayed games (even if they were played). Story: y-axis tracks the match score gap between the teams while also showing in-game evaluations from Lichess's server analysis; x-axis tracks moves played, both axes scaled for consistency and legibility; games ordered from left to right by time of last move, with unplayed games assigned instead by scheduled time, and unplayed pairings without scheduled times shown last. Stats: (F)WD/L (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round; ignoring tiebreaks; ranks not shown for Round 1.

# No Name, No Captain, No Problem $3\frac{1}{2}$ $6\frac{1}{2}$ The League of Extraordinary Patzers

## Games

B6	Tue 19:00	B4	Wed 18:00	B2	Wed 19:30	B7	Sat 01:00	B9	Sat 18:00	B8	Sat 18:00	B3	Sat 23:00	B5	Sun 16:00	B1	Sun 20:00	B10	Sun 20:00	
Clarinetref	0	eigentor	0	grabhispieces	1	flyhalf2kl4	1	rhiehn	0	Le-Penseur	1	pie314271	0	sideshow_bob	0	jacade	%	Erze_13	0	
fwcj68	1	Meeklydim	1	AlexGaul	0	Abolizer	0	kamelstekspizza	0	ConstantIn	0	KnightFury21	1	Angrybird029	1	x420noscope	%	jsettle1	1	
<b>4vVI6JdZ</b>		<b>IdSH8SrA</b>		<b>YKSu8IOA</b>		<b>LhP6nRVr</b>		<b>YMSYe18e</b>		<b>wNetzU8w</b>		<b>1zbFT9a8</b>		<b>mByCU8HF</b>		<b>KRePUV6V</b>		<b>37Vxac9c</b>		
E03 Sicilian Defense: Closed		B99 Sicilian Defense: Najdorf Variation, Main Line		E00 Catalan Opening		B07 Modern Defense: Geller's System		D37 Queen's Gambit Declined: Harwitz Attack, Two Knights Defense		A73 Benoni Defense: Classical Variation, Main Line		B43 Sicilian Defense: Kan Variation, Knight Variation		C11 French Defense: Classical Variation, Steinitz Variation		B41 Sicilian Defense: Kan Variation, Maroczy Bind, Riti Variation		C03 French Defense: Exchange Variation, Monte Carlo Variation		

## Story



## Stats

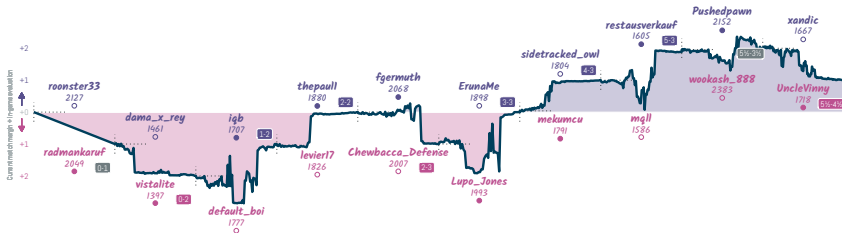
Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
No Name, No Captain, No Problem	3%	3	6	1	0	0	0	8h 11m 44s	54.2	7%	2.1%	6.4%
The League of Extraordinary Patzers	6%	6	3	1	0	0	0	8h 36m 36s	45.6	6.7%	1.6%	6.2%

# The Hippopotamus in the Swamp 5½ 4½ THE MONSTER TRUCKS OF CHESS

## Games

B2	B10	Sat 01:00	B7	Sat 14:00	B5	Sat 14:30	B3	Sat 19:00	B4	Sat 19:00	B6	Sun 15:00	B9	Sun 18:30	B1	Sun 21:00	B8	Sun 21:00
roonster33 radmankaruf	DF dama_x_rey 1X vistalite	0 iqb 1 default_boi	1 thepaul1 0 levier17	1 fgermuth 0 Chewbacca_Defense1	1 ErunaMe 0 Lupo_Jones	1 sidetracked_owl 0 mekumcu	1 restausverkauf 0 mgll	1 Pushedpawn 0 wookash_888	½ xandic ½ UncleVinny	0 0 1								
	<b>WAYBtkJC</b>	<b>3qvM10n</b>	<b>ebCxxR8N</b>	<b>NLRvukOK</b>	<b>4wsfc8Z0</b>	<b>zMJyEouL</b>	<b>sH3vZpZP</b>	<b>Cc11VI53</b>	<b>AnBKkxQo</b>									
	A04 Zukertort Opening: Sicilian Invitation	D45 Semi-Slav Defense: Main Line	B30 Sicilian Defense: Old Sicilian	E12 Queen's Indian Defense: Petrosian Variation	D02 Queen's Gambit Declined: Baltic Defense, Pseudo-Slav	C44 Scotch Game: Berlin Defense	D31 Queen's Gambit Declined: Chaussek Variation	C65 Roy Lopez: Berlin Defense	E32 Nimzo-Indian Defense: Classical Variation									

## Story



## Stats

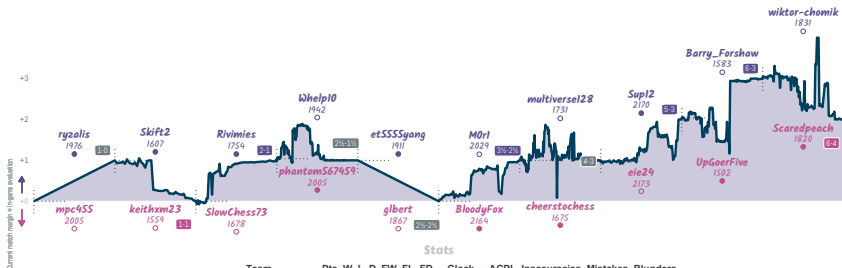
Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
The Hippopotamus in the Swamp	5½	5	3	1	0	1	0	8h 5m 55s	47.8	7.2%	3.2%	5.2%
THE MONSTER TRUCKS OF CHESS	4½	3	5	1	1	0	0	8h 6m 32s	52.4	6.9%	2.9%	6.3%

# Chesstosterone 6 4 Phantom's Ghostly Pirate Crew

## Games

B3	B9	Thu 03:45	B7	Thu 18:00	B4	Thu 20:30	B5	B2	Sat 20:30	B8	Sat 21:00	B1	Sun 09:30	B10	Sun 20:00	B6	Sun 20:00		
ryzalis mpc455	1X OF	Skift2 keithxm23	0 1	Rivimies SlowChess73	1 0	Whelp10 phantom567459	% %	et5555yang glbert	OF 1X	MD1 BloodyFox	1 0	multiverse128 cheerstochess	% %	Sup12 eie24	1 0	Barry_Forshaw UpGoerFive	1 0	wiktor-chomik Scaredpeach	0 1
		<b>kpom2duD</b>		<b>uYdP29Uj</b>		<b>YS2fPQCn</b>		<b>Hn1tP121</b>		<b>nbkUcg1U</b>		<b>RYMcp18E</b>		<b>Beqyv20k</b>		<b>BURQCcTQ</b>			
		031 Semi-Slav Defense: Accelerated Move Order		000 Queen's Pawn Game: Diagonal Variation		C84 Roy Lopez: Closed		A58 Benko Gambit: Accepted, Fianchetto Variation		002 Queen's Pawn Game: Zukertort Variation		C59 Italian Game: Two Knights Defense, Polaris Defense, Bishop Check Line		B23 Sicilian Defense: Closed		C46 Four Knights Game: Italian Variation			

## Story



## Stats

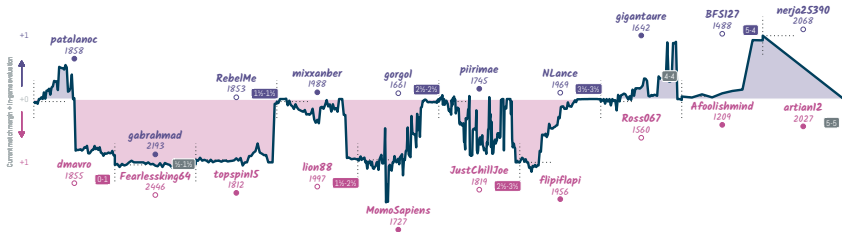
Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Chesstosterone	6	4	2	2	1	1	0	7h 59m 22s	44.8	6.6%	2%	5.9%
Phantom's Ghostly Pirate Crew	4	2	4	2	1	1	0	6h 31m 49s	48.6	7.6%	2.9%	5.6%

# Magners Carlsberg 5 5 You Come at the King, You Best not Miss

## Games

B5	Wed 21:00	B1	Thu 15:00	B6	Thu 15:00	B3	Sat 00:00	B8	Sat 10:00	B7	Sat 14:00	B4	Sun 11:00	B9	Sun 15:00	B10	Sun 20:00	B2	
patalanoc	0	gabrahmad	%	RebelMe	1	mixxanber	0	gorgol	1	piirimae	0	NLance	1	gigantasure	%	BFS127	1	nerja25390	0F
dmavro	1	Fearlessking64	%	topspin15	0	lion88	1	MomoSapiens	0	JustChillJoe	1	flipflapi	0	Ross067	%	Afoolishmind	0	artian12	1X
<b>FJcGED07</b>		<b>cLnMg8Bc</b>		<b>1vm0yzz1</b>		<b>td0e0YpT</b>		<b>28N00NqE</b>		<b>nrK0hjZN</b>		<b>fzSKTjrx</b>		<b>kMg4I#sd</b>		<b>Tbl1ZgEJ</b>			
B23 Sicilian Defense: Closed, Traditional	C44 Scotch Game: Scotch Gambit, Advance Variation	C47 Four Knights Game: Scotch Variation Accepted	B50 Sicilian Defense: Delayed Ajajin, Basmal-Palatrak Gambit	B13 Caro-Kann Defense: Exchange Variation	C00 French Defense: King's Indian Attack	E22 Nimzo-Indian Defense: Spielmann Variation	B10 Caro-Kann Defense	C42 Russian Game: Demianov Variation											

## Story



## Stats

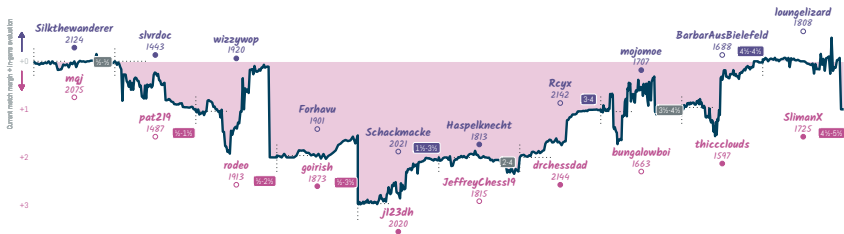
Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Magners Carlsberg	5	4	3	2	0	1	0	5h 25m 55s	50.8	7.1%	3.9%	6%
You Come at the King, You Best not Miss	5	3	4	2	1	0	0	7h 3m 34s	54.3	10.3%	4.6%	6.7%

# NA Morphy's Law 4½ 5½ Tilting at Windmills

## Games

B2	Mon 21:00	B10	Tue 00:00	B4	Tue 15:00	B5	Tue 20:00	B3	Wed 17:00	B6	Fri 10:00	B1	Fri 14:00	B8	Fri 14:30	B9	Fri 19:00	B7	Sat 17:00	
Silkthewanderer	%	slvrdoc	0	wizzywop	0	Forhavu	0	Schackmacke	1	Haspelknecht	%	Rcyx	1	mojomoe	%	BarbarAusBielefeld	1	loungelizard	0	
mj	%	pat219	1	rodeo	1	goirish	1	ji23dh	1	JeffreyChess19	%	drchessedad	0	bungalowboi	%	thiccclouds	0	SlimanX	1	
<b>04fT2HF0</b>	<b>GtuXBVdk</b>	<b>Ji3NhueW</b>	<b>FTzXHx0A</b>	<b>A1nV89nK</b>	<b>DWeFj2qp</b>	<b>buWLxNy0</b>	<b>kRdMmhQz</b>	<b>uQqYoBE</b>	<b>5kv847gx</b>											
A50 Slav Indian	C50 Italian Game: Anti-Fried Liver Defense	B41 Sicilian Defense: Kan Variation, Maróczy Bind, Riti Variation	C02 French Defense: Advance Variation	C88 Roy Lopez: Closed, Anti-Marshall	D02 London System: Poisoned Pawn Variation	E04 Catalan Opening: Open Defense	A22 English Opening: King's English Variation, Two Knights Variation	B38 Sicilian Defense: Accelerated Dragon, Maróczy Bind	B10 Caro-Kann Defense: Two Knights Attack											

## Story



## Stats

Team	Pts	W	L	D	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders	
Morphy's Law	4½	3	4	3	0	0	0	8h 52m 43s	42.5	8.2%	4.6%	3.3%
Tilting at Windmills	5½	4	3	3	0	0	0	8h 55m 55s	42.5	7.1%	4.6%	4.6%

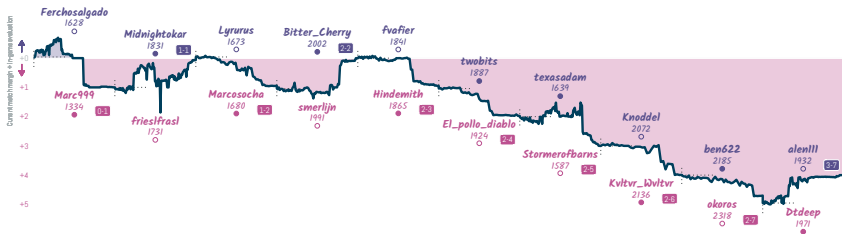


# Completely Checked Out 3 7 Fast and Firouzjous

## Games

B10	Tue 23:00	B7	Wed 17:00	B8	Wed 20:00	B3	Thu 19:00	B6	Fri 12:00	B5	Fri 13:00	B9	Sat 01:30	B2	Sat 15:00	B1	Sat 19:00	B4	Sun 13:30	
Ferchosalgado	0	Midnightokar	1	Lyrurus	0	Bitter_Cherry	1	fvafler	0	twobits	0	texasadam	0	Knoddel	0	ben622	0	alen111	1	
Marc999	1	frieslfrasi	0	Marcosocha	1	smerlijn	0	Hindemith	1	El_pollo_diablo	1	Stormerofbarns	1	Kvltvr_Wvltvr	1	okoros	1	Dtdeep	0	
<b>vLHep8s5</b>		<b>tFPruELT</b>		<b>WpIoOLDz</b>		<b>Xt9VNTIt</b>		<b>SzAqH4uu</b>		<b>Lf10FrYn</b>		<b>JTj8XI8N</b>		<b>Np9pyOYj</b>		<b>OmjYW64B</b>		<b>ybsd8Vah</b>		
C40 Elephant Gambit: Pauzen Countergambit		O11 Slav Defense: Quiet Variation		B95 Sicilian Defense: Najdorf Variation		B36 Sicilian Defense: Accelerated Dragon, Maroczy Bind, Surgenberg Variation		A05 King's Indian Attack: Symmetrical Defense		C47 Four Knights Game: Scotch Variation Accepted		E73 King's Indian Defense: Averbakh Variation, Modern Defense		E21 Nimzo-Indian Defense: Three Knights Variation		D79 Neo-Grünfeld Defense: Gogitko Attack		A18 English Opening: Anglo-Indian Defense, Queen's Knight Variation		

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Completely Checked Out	3	3	7	0	0	0	0	9h 11m 12s	40.6	7.1%	3.6%	3.3%
Fast and Firouzjous	7	7	3	0	0	0	0	8h 12m 17s	33.4	7.4%	2.5%	2.5%

# Started from the top and now we here 4 6 Whiskey on the Rooks

## Games

B9	Tue 20:00	B6	Wed 20:00	B5	Fri 09:30	B1	Fri 23:00	B3	Sat 03:00	B8	Sat 12:00	B4	Sat 15:00	B10	B2	Sun 19:00	B7	Sun 20:00	
KapuBen	0	rsmillie94	0	SteveMcKinnon	1	pepellou	1	pulsar512b	0	ReheatedLeftovers	%	BobAnderson52	%	damiandragon	0F	HampshireHawk	1	cathode-ray-jepsen	0
ruip	1	Macalda	1	dkol	0	Antisana	0	WarGoblin	0	espnate	%	mgold	%	mumblecoredumbleare	3E	Brundd	0	fesklo	1
<b>avw3GP23</b>		<b>dqka14T0</b>		<b>cpFOISvM</b>		<b>OphF14rJ</b>		<b>M7x1kIq1</b>		<b>D1dp0U8a</b>		<b>ZoFQZ6M</b>		<b>rZRUsQsS</b>		<b>NhIxCdeH</b>			

C42 Russian Game:  
Classical Attack, Mason  
Variation

E20 Nimzo-Indian Defense:  
Knech Variation

A81 Dutch Defense:  
Classical Variation

D01 Rapport-Jobava System

D38 Queen's Gambit  
Declined Exchange  
Variation, Roshevsky  
Variation

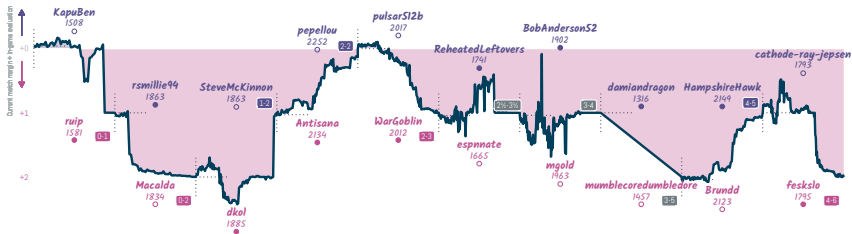
B13 Caro-Kann Defense:  
Exchange Variation

B07 Pirc Defense

B53 Sicilian Defense:  
Chalkover Variation

A88 Dutch Defense:  
Leningrad Variation, Warsaw  
Variation

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Started from the top and now we here	4	3	4	2	0	1	0	8h 28m 29s	29.9	7.3%	2.4%	2.7%
Whiskey on the Rooks	6	4	3	2	1	0	0	9h 32m 51s	27.2	7.1%	2.2%	2.7%

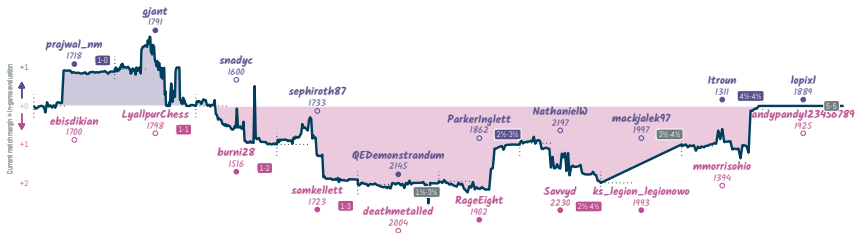
[Notes] Games: start times shown in UTC and rounded to the nearest 15 minutes; forfeited games are treated identically to unplayed games (even if they were played); Story: y axis tracks the match score gap between the teams while also showing in-game evaluations from Lichess's server analysis; x axis tracks moves played, both axes scaled for consistency and legibility; games ordered from left to right by time of last move, with unplayed games assigned instead by scheduled time, and unplayed pairings (without scheduled times) shown last; Stats: (F)W(L) (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type; Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1.

## Smells Like Teen Vidit 5 5 The En Peasants

## Games

B8	Wed 14:00	B6	Thu 17:00	B9	Fri 19:00	B7	Sat 15:00	B2	Sat 22:00	B5	Sat 23:00	B1	Sun 15:00	B3	B10	Sun 21:00	B4		
prajwal_nm ebisdikian	1 0	giant LyalpurChess	0 1	snadyc burni28	0 1	sephiroth87 samkellett	0 1	QEDemonstrandum deathmetalled	% %	ParkerInglett RageEight	1 0	NathanielW Savvyd	0 1	mackjalek97 ks_legion_legionowo	1X 0	Itroun mmorrisohio	1 0	lopixl andypandy123456789	%Z
6mvcemII	XnbRzmsu	eFexx740	ISYFYMFu	jarEw82N	Msy34H1H	m911W2ut	BAGMs9u2												
D02 Queen's Pawn Game: Symmetrical Variation	B33 Sicilian Defense: Lasker-Polken Variation, Retreat Variation	A80 Dutch Defense: Hopton Attack	A87 Dutch Defense: Leningrad Variation	B92 Sicilian Defense: Najdorf Variation, Opocinsky Variation	C02 French Defense: Advance Variation, Ruisdank Gambit	A07 King's Indian Attack	C01 French Defense: Exchange Variation												

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Smells Like Teen Vidit	5	3	4	1	1	0	1	6h 19m 44s	57.7	7.3%	3.9%	6.9%
The En Peasants	5	4	3	1	0	1	1	7h 6m 47s	54.5	7.7%	4.6%	5.8%

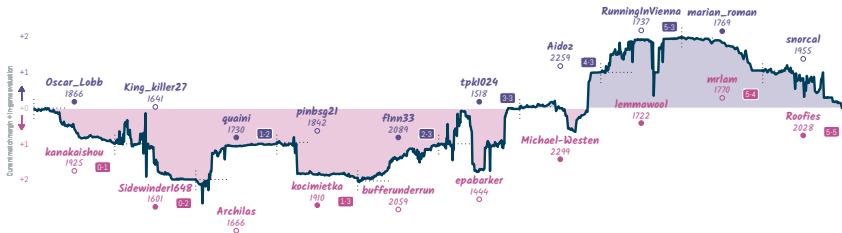
[Notes] Games: start times shown in UTC and rounded to the nearest 15 minutes; forfeited games are treated identically to unplayed games (even if they were played); Story: y axis tracks the match score gap between the teams while also showing in-game evaluations from Lichess's server analysis; x axis tracks moves played, both axes scaled for consistency and legibility; games ordered from left to right by time of last move, with unplayed games assigned instead by scheduled time, and unplayed pairings without scheduled times shown last; Stats: (F)W(L) (forfeit) win/loss/draw; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type; Also: ranks only shown for the top 10 teams at the start of the round, ignoring tabbreaks; ranks not shown for Round 1.

# Fork and Knight 5 5 The Knight Shift

## Games

B4	Wed 19:00	B9	Thu 14:00	B8	Fri 21:00	B5	Sat 13:00	B2	Sat 12:00	B10	Sat 13:45	B1	Sun 05:00	B7	Sun 13:00	B6	Sun 19:00	B3	Sun 23:15
Oscar_Lobb	0	King_killer27	0	quaini	1	pinbsg21	0	flnn33	1	tpk1024	1	Aidoz	1	RunningInVienna	1	marian_roman	0	snorcal	0
kanakaishou	1	Sidewinder1648	1	Archilas	0	kocimietka	1	bufferunderrun	0	epabarker	0	Michael-Westen	0	lemmawool	0	mrlam	1	Roofies	1
<b>qUL0nJaB</b>		<b>wN77NFzt</b>		<b>maN35Nz9</b>		<b>mx3N12cM</b>		<b>Q43FFvLw</b>		<b>xy0jisP1</b>		<b>4te8jwLa</b>		<b>35yjZhBH</b>		<b>7w01qfNU</b>		<b>bqbVMG4F</b>	
D87 Grünfeld Defense: Exchange Variation, Spassky Variation	E10 Blumenfeld Countergambit	A50 Queen's Indian Accelerated	C44 King's Knight Opening: Konstantinopolsky	C46 Four Knights Game	D02 Queen's Pawn Game: London System	B90 Sicilian Defense: Najdorf Variation, English Attack	D04 Queen's Pawn Game: Colle System	C92 Roy Lopez: Closed, Fähr System	B12 Caro-Kann Defense: Advance Variation, Botvinnik-Carlo Defense										

## Story



## Stats

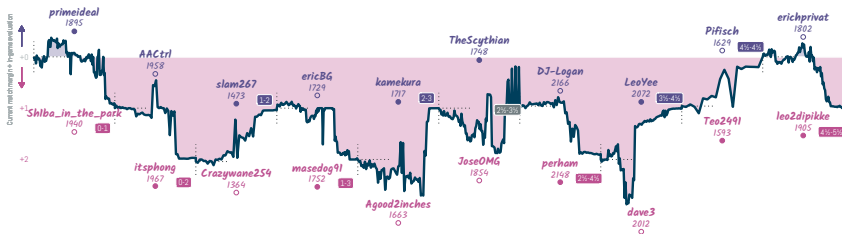
Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Fork and Knight	5	5	5	0	0	0	0	10h 2m 56s	49.0	7.9%	3.2%	5.1%
The Knight Shift	5	5	5	0	0	0	0	8h 55m 44s	50.2	7.2%	2.3%	6.4%

# Hope Chess United 4½ 5½ Tropic Blunder

## Games

B4	Wed 12:15	B3	Wed 18:00	B10	Thu 23:00	B7	Fri 00:00	B8	Fri 05:00	B6	Fri 19:00	B1	Sat 09:00	B2	Sat 18:00	B9	Sun 15:00	B5	Sun 20:00
primeideal	0	AACtrl	0	slam267	1	ericBG	0	kamekura	1	TheScythian	½	DJ-Logan	0	LeoYee	1	Pifisch	1	erichprivat	0
Shiba_in_the_park	1	itsphong	1	Crazywane254	0	masedog91	1	AgoodZinches	0	JoseOMG	½	perham	1	dave3	0	Teu2491	0	leo2dipikke	1
<b>olaakiTo</b>		<b>stClexUq</b>		<b>YW3fIMKG</b>		<b>hFI2BJ8D</b>		<b>NOSEAWG1</b>		<b>9DO01zyP</b>		<b>CnJGPDRH</b>		<b>zOXPMlR</b>		<b>RD1dAYTw</b>		<b>dy7261jw</b>	
A46 Indian Defense: Spielmann-Indian		A05 Zukartort Opening: Nimzo-Larsen Variation		B70 Sicilian Defense: Dragon Variation		D31 Queen's Gambit Declined: Janowski Variation		A43 Benoni Defense: Stoner-Indian Defense, Kingside Move Order		A84 Dutch Defense: Rubinstein Variation		B10 Caro-Kann Defense: Two Knights Attack		A45 Indian Defense		C55 Italian Game: Scotch Gambit Declined		D02 Queen's Pawn Game: Symmetrical Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Hope Chess United	4½	4	5	1	0	0	0	10h 32m 52s	53.2	9.6%	2.9%	6.9%
Tropic Blunder	5½	5	4	1	0	0	0	9h 24m 9s	50.5	8.5%	2.9%	6.6%