Rook & Morphy   2½   5½   #4 Zug Zug Zwang

Games

| B4	Thu 15:00	B2		B6	Thu 23:00	B1	Fri 17:00	B7		B8	Sun 15:00	B5	Sun 18:00	B3	
aloo_bhaloo	0	cassiopee1990	0F	Senhouse	1	Allotrio	1	rooktaker845	0F	lonelyghost06	1	a2c4	0	ciraid	½Z
Saturnitus	1	ks_legion_legi...	1X	Rolihlahla		Racheschach	0	lg_19		cdn_jark	1X	robertjackson	0	paulze2000	½Z
th8auGuT		**1QQcX2UD**		**rCuFMGxW**						**jMUS4sKE**		**fY6Q9tC8**			
B07 Czech Defense				D00 Queen's Pawn Game: Chigorin Variation		E62 King's Indian Defense: Fianchetto Variation, Karlsbad Variation				D01 Rapport-Jobava System		A30 English Opening: Symmetrical Variation			

Story
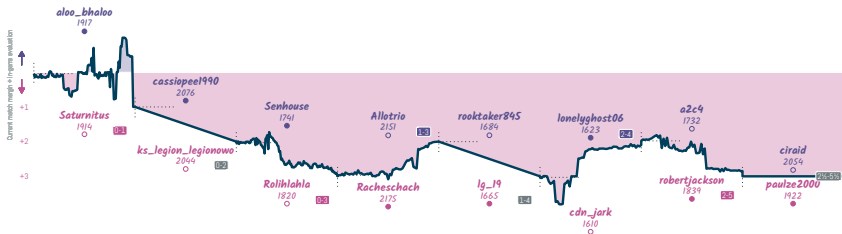
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Rook & Morphy	2½	2	3	0	0	2	1	5h 3m 1s	51.8	9.3%	2.9%	5.4%
Zug Zug Zwang	5½	3	2	0	2	0	1	4h 48m 45s	46.1	7.4%	3.4%	4.9%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and games without a scheduled time are shown last). 'Stats' - (F/W/D/L (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Axis: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 6 April 2024.

#5 **Calm before the pawn storm** 4 4 #2 **Checkmate ends the game**

Games

| B5	Wed 09:00	B7	Fri 16:00	B2	Fri 18:00	B8	Sat 14:00	B1	Sat 15:00	B4	Sat 14:00	B6	Sat 16:00	B3	Sun 21:00
chesshavoc	½	Johnnymaaaac	1	Arges42	1	Apidae	0	delusion47	1	SerenityPigeon	½	kauberdi	0	Jg777	0
topspin15	½	Krebstar	0	kb6567	0	rafaelnajera	1	Akshak	0	moneydragon	½	freddy267t	1	AutoChessPlay	1
bBmeHDdV		4rVJSdu6		4XPfw29r		6yMIP7PC		of7sGTiW		Eh15ybP8		QhN7UqUZ		0Ati6xCc	
B52 Sicilian Defense: Moscow Variation, Main Line		D41 Queen's Gambit Declined: Semi-Tarrasch Defense		E04 Catalan Opening: Open Defense, Modern Sharp Variation		D35 Queen's Gambit Declined: Exchange Variation, Positional Variation		C11 French Defense: Steinitz Variation, Boleslavsky Variation		B01 Scandinavian Defense: Valencian Variation, Main Line		B53 Sicilian Defense: Chekhover Variation		C42 Russian Game: Nimzowitsch Attack	

Story
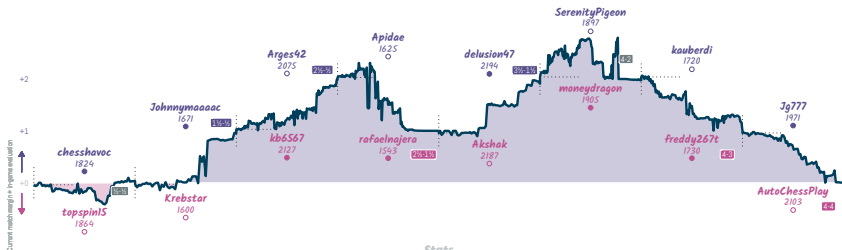
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Calm before the pawn storm	4	3	3	2	0	0	0	8h 2m 58s	33.9	7.4%	2.4%	2.9%
Checkmate ends the game	4	3	3	2	0	0	0	7h 52m 11s	33.3	7.1%	2.1%	2.4%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move by move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats' : (F)W/D/L (forfeit) wins/losses/draws. Clock: total clock time used. ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, 'pairing' ties/reset, only shown for Round 1. This plot was compiled on 6 April 2024.

#6 Clock and Pawn Torture 4 4 **#9 Your Worst Knightmare**

Games

| B2	Mon 18:30	B3	Wed 02:00	B6	Sat 01:30	B1		B4	Sun 14:30	B5	Sun 15:00	B7	Sun 15:00	B8	Sun 19:30
Quantex_seven	0	Astronominoff	1	JustChillJoe	1	yqel_way_to_2000	0F	Wasileios	0	omertil	1	MattHasFun	0	prostidude	1
jco7	1	phantom567459	0	spor3	0	zodtg	1X	mnl171	1	Ekors55	0	Jaydog41	1	Fabysgambit	0
cuujJSYwW		**C08wUb3E**		**hsEpLFRy**		**xtEj9Y1a**			**1tb3MR0i**		**BBdBgG5R**		**S1UWoaud**	
D01 Rapport-Jobava System		B20 Sicilian Defense: Mengarini Variation		D06 Queen's Gambit Declined: Marshall Defense		D55 Queen's Gambit Declined: Modern Variation, Normal Line		A05 King's Indian Attack: Symmetrical Defense		C14 French Defense: Classical Variation		A80 Dutch Defense: Hopton Attack	

Story
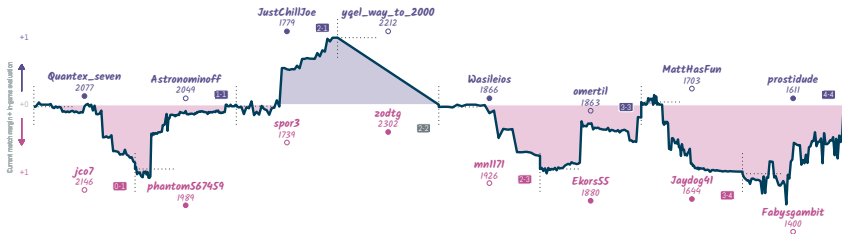
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Clock and Pawn Torture	4	4	3	0	0	1	0	5h 8m 51s	32.0	6.4%	4.7%	2.1%
Your Worst Knightmare	4	3	4	0	1	0	0	4h 53m 38s	34.6	5.1%	3.8%	3%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move by move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats' : (F)W/D/L: (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also, ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown last. This plot was compiled on 6 April 2024.

#8 **Kramnik's statistical anomalies**   3½ 4½ #1 *Morra the Sämisch*

Games

B7	Wed 15:30	B6	Fri 18:00	B1	Fri 20:00	B2	Sat 16:00	B5	Sat 16:00	B3	Sat 21:00	B8	Sun 02:00	B4	Sun 17:30
falstan	0	awfulmove	1	Groger12	0	Fierolocchio	1	runken_brunflo	0	HeartCooksBrain	0	Boomer34	0	aeroplanino1986	½
MartinDBrookes	1	SuspendedSeventh	0	rojazu	1	madmanmade	0	greysensei	1	michielvdg	1	ScienceGeek	1	Pope123	½
ehOa1KxN		**tFhXUcWo**		**MaRCA11u**		**F0@tB06b**		**e2W1UCGL**		**RqaTyWwh**		**HJ37HvXK**		**ahLbboaR**	
C02 French Defense: Advance Variation		B06 Pirc Defense: Austrian Attack, Kurajica Variation		C02 French Defense: Advance Variation, Milner-Barry Gambit		B40 Sicilian Defense: Delayed Alapin Variation, with e6		B22 Sicilian Defense: Alapin Variation, Smith-Morra Declined		B76 Sicilian Defense: Dragon Variation, Yugoslav Attack, Modern Line		D02 Queen's Pawn Game: Zukertort Variation		B06 Modern Defense: Standard Defense	

Story
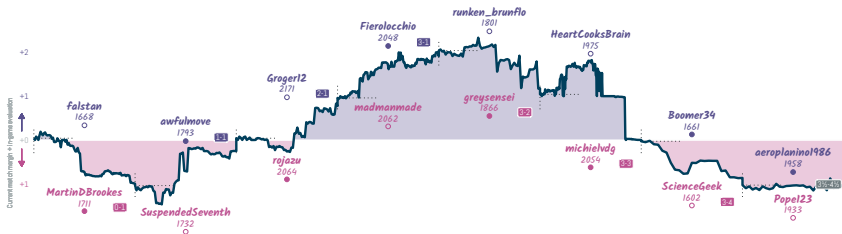
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Kramnik's statistical anomalies	3½	3	4	1	0	0	0	7h 50m 29s	39.0	6.2%	2.2%	3.7%
Morra the Sämisch	4½	4	3	1	0	0	0	6h 59m 20s	36.2	7.1%	3.1%	3.1%

#10 **Fleetwood Mac - Rumours**   5½   2½   #7 **Think Long and Prosper**

Games

B6	Wed 00:00	B8	Wed 23:30	B4	Thu 15:00	B3	Fri 17:00	B7	Fri 21:00	B7	Sat 01:00	B5	Sat 17:00	B2	Sun 05:00
mightytaco14	½	RBorja1980	1	cloheessy793	1	Feet_Barbie	1	HandKnit	1	d0wnh0me	1	Estructuralista	0	KnightFury21	1
udaysatya	½	fulmarsky	0	wizzywop	0	BarbarAusBiele...	0	Silkthewanderer	0	mqll	0	alex11star	1	sussasun	0

| J2BFnp1y	HVVSv8IQ	GdxrzHmu	j1HpyE50	9jLb43PO	qFdTc8wE	ovZRgNBZ	rVXZl6Tw
B22 Sicilian Defense: Alapin Variation, Barmen Defense	C00 French Defense: King's Indian Attack	B32 Sicilian Defense: Kalashnikov Variation	E14 Caro-Kann Defense: Panov Attack	E06 Catalan Opening: Closed	D35 Queen's Gambit Declined: Exchange Variation, Positional Variation	A22 English Opening: King's English Variation, Two Knights Variation	A42 Modern Defense: Averbakh System

Story
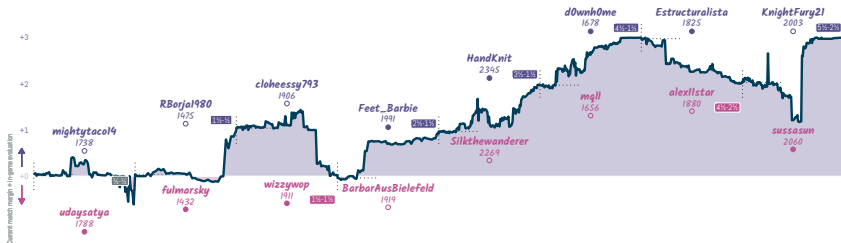
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Fleetwood Mac - Rumours	5½	5	2	1	0	0	0	8h 26m 53s	27.9	5.5%	2.9%	1.8%
Think Long and Prosper	2½	2	5	1	0	0	0	8h 19m 9s	33.5	7%	3.4%	2.1%

A View to a Kirill **3   5** #3 Angina Blunderitis

Games

| B5	Tue 19:30	B8	Thu 01:00	B4	Fri 14:00	B1	Fri 16:00	B3	Fri 19:00	B6	Sat 13:00	B2	Sat 20:00	B7	Sun 18:15
GOKUBA	0	abourg84	0	Nestor3690	0	NebraskaNarwhal	½	Zeebo_the_clown	1	SlowChess73	0	yeyq	½	YouCheckMeIChe...	1
KirkD	1	T_Taylor	1	juandeleon	1	chkl2	½	scarff	0	samuelglats	1	timothyha	½	ssyx	0
zhEyt9Sb		b0vBZ3h1		FNZrRIQl		j1C9Nv5o		lz9JPwTC		AXdHNy8l		z7x7riDm		RVja1fkO	
D13 Slav Defense: Exchange Variation		B01 Scandinavian Defense: Classical Variation		C10 French Defense: Rubinstein Variation, Blackburne Defense		D31 Semi-Slav Defense: Marshall Gambit		B90 Sicilian Defense: Najdorf Variation, Freak Attack		C45 Scotch Game: Schmidt Variation		D31 Queen's Gambit Declined: Queen's Knight Variation		C51 Italian Game: Evans Gambit, Hein Countergambit	

Story
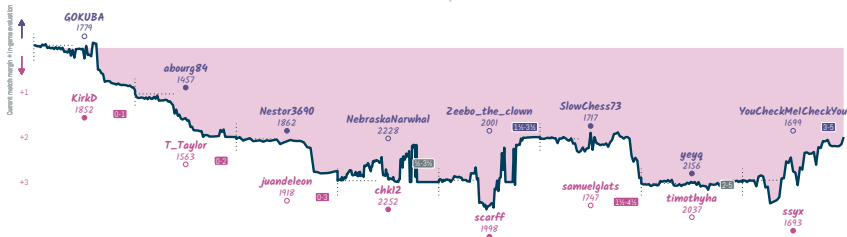
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
A View to a Kirill	3	2	4	2	0	0	0	5h 53m 28s	44.2	7.7%	2.9%	5.5%
Angina Blunderitis	5	4	2	2	0	0	0	6h 56m 12s	39.1	4.8%	3.3%	5.5%

Google II Vaticano   4½   3½   The Rouen Open Appreciation Society

Games

B5		Fri 10:15	B8		Fri 14:15	B6		Fri 17:00	B1		
tone_fresh	½		Damnlie	1		AlexSurtees	0		nuagesgris	0F	
jose684	½		Nairwolf	0		otreble	1		crazymerlyn	1X	

JNJaqT8L   XnuFnAL5   CEVtXFE1   j1Bx7oFJ

B22 Sicilian Defense: Alapin Variation   C42 Russian Game: Stafford Gambit   B14 Caro-Kann Defense: Panov Attack   C01 French Defense: Exchange Variation

B4		Sun 05:00	B7		Sun 07:30	B2		Sun 09:00
smothermemate	1		Pughie	1		Grizzly1000	0	
val1313	0		niconic	0		VanRoy	1	

Ojhuskd6   YPHcQ4UL   VanRoy

C10 French Defense: Rubinstein Variation, Fort Knox Variation   A02 Bird Opening: From's Gambit, Langheld Gambit   B15 Caro-Kann Defense: Rasa-Studier Gambit

Story
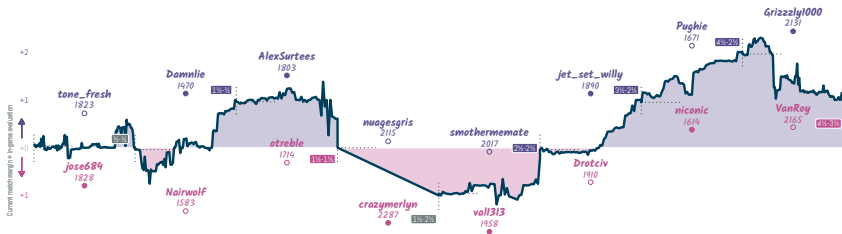
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Google II Vaticano	4½	4	2	1	0	1	0	6h 50m 43s	33.4	5.8%	2.7%	4.3%
The Rouen Open Appreciation Society	3½	2	4	1	1	0	0	6h 45m 18s	43.3	12.5%	2.7%	4.7%

Reasons and Refutations   2½   5½   Reti or not

Games

| B5 Tue 18:00	B4 Fri 15:00	B8 Fri 22:30	B7 Sat 08:15	B1 Sat 17:00	B2 Sat 18:00	B6 Sun 13:00	B3 Sun 19:00
texasadam 1	FunnyLikeAClown ½	DemeterCeres 0	jackbwfc 0	Leverkuhn 1	leartt 0	fvafier 0	morganbp 1
kaytmatov 0	Turmersatz ½	iceonmars 1	kostasvl 1	Garjeta 0	Superfighter 1	johnsb50 1	marty001 0
HWxRwQjv	rHtS7Y2l	hJkz2Y5S	YU60M7T6	OceBh1d8	xt1jf7I8	GzrINCuj	XJHxxKy6
E47 Nimzo-Indian Defense: Normal Variation, Bishop Attack	A58 Benoni Defense: Hromádka System	C50 Italian Game: Giuoco Pianissimo, Italian Four Knights Variation	D53 Queen's Gambit Declined	A61 Benoni Defense	D35 Queen's Gambit Declined: Exchange Variation, Positional Variation	C50 Italian Game: Rousseau Gambit	E32 Nimzo-Indian Defense: Classical Variation, Keres Defense

Story
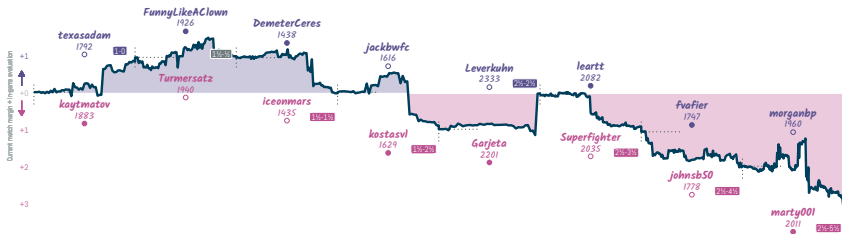
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Reasons and Refutations	2½	2	5	1	0	0	0	8h 4m 41s	41.7	10%	2.3%	3.8%
Reti or not	5½	5	2	1	0	0	0	7h 44m 11s	33.3	6.2%	2.3%	2.9%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story' line traces the difference between each team's overall match score, scaling each game's move by move evaluation, while the x axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and games without a scheduled time are shown last). 'Stats' - (F)W/D/L (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also, ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 6 April 2024.

Scotch Opening Spirits   6½ 1½   Statistical Anomaly

Games

		Wed 17:00		Wed 20:00		Fri 09:30		Fri 20:00		Sat 16:00		Sun 14:00		Sun 20:00
B5		B3		B6		B8		B2		B7		B4		B1
aselimgul	½	tobinator250	1	DrOMM	1	keeto	1	Antaniserse	1	ragnarokgame	1	dave3	1	Aidan_Jex101	1
mynameismund	½	thestormingeagle	½	Yoa	0	Leo179	0	salof	0	Tundir	0	thebattlecrw	0	Ahedrista	0
KRDcZfRK		9y5jIzYV		bxlCaaH6		MrpUBGnS		ZP2eEykU		ozj7oEKd		trJwOQTn		kHTd1oGm	
A45 Indian Defense		C50 Italian Game: Rosentreter Gambit		C02 French Defense: Advance Variation, Extended Bishop Swap		B12 Caro-Kann Defense: Advance Variation, Tal Variation		E00 Catalan Opening		C42 Russian Game: Three Knights Game		D19 Slav Defense: Czech Variation, Classical System, Main Line		A55 Old Indian Defense: Normal Variation	

Story
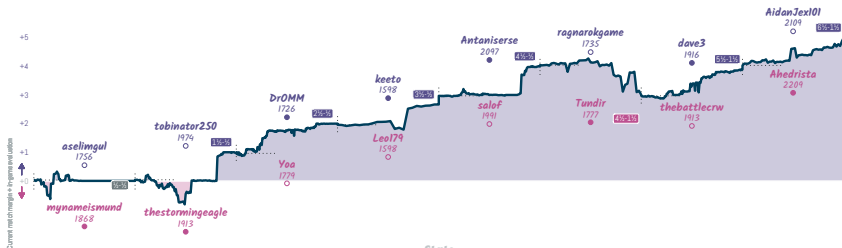
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Scotch Opening Spirits	6½	6	1	1	0	0	0	7h 26m 41s	19.4	4.7%	1.3%	1.6%
Statistical Anomaly	1½	1	6	1	0	0	0	6h 58m 38s	28.1	6.6%	1.6%	2.6%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y axis tracks the difference between each team's overall match score, scaling each game's move by move evaluation accordingly, while the x axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (F)W/(F)L (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Axis: ranks only shown for the top 10 teams at the start of the round; scoring tiebreaks; ranks not shown for Round 1. Stats map was compiled on 6 April 2024.

Gimme gimme gimme a plan after midnight   6   2   Pawn Stars

Games

B7	Mon 20:00	B2		Thu 12:45	B8		Fri 17:00	B6		Sat 13:30	B3		Sat 13:30	B1		Sat 18:00	B4		Sun 18:30	B5	
bakemann	1	sidfanDX	½		BrunoMartens	1	AScannerDarkly	1		bhajipov	1	ZatteWilly	0		shamdi		1	rperez46	½Z
z0x	0	RaisinBranCrunch	½		Hopp253	0	ekopp2000	0		j3084	0	bigboss12345	1		gmat20020		0	em-as-in-emily	½Z

cVXvZ5bU	xhmaoVhm	43Q7OmeT	drCPypkN	vWj9fv9Y	s15YkSid		mWCKOojj

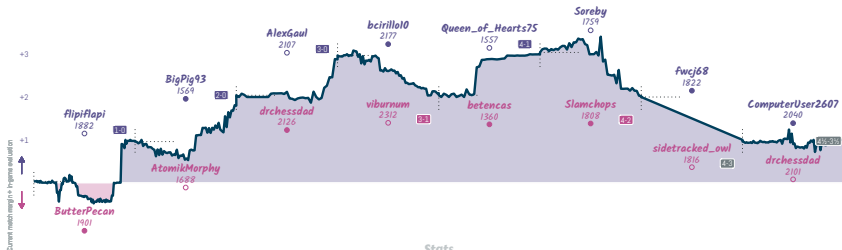| B07 Pirc Defense | C48 Four Knights Game: Spanish Variation, Rubinstein Variation, Henneberger Variation | B50 Sicilian Defense: Modern Variations | B22 Sicilian Defense: Alapin Variation | A46 Indian Defense: Knights Variation | B10 Caro-Kann Defense: Accelerated Panov Attack, Modern Variation | | D45 Semi-Slav Defense: Accelerated Meran Variation |

Story
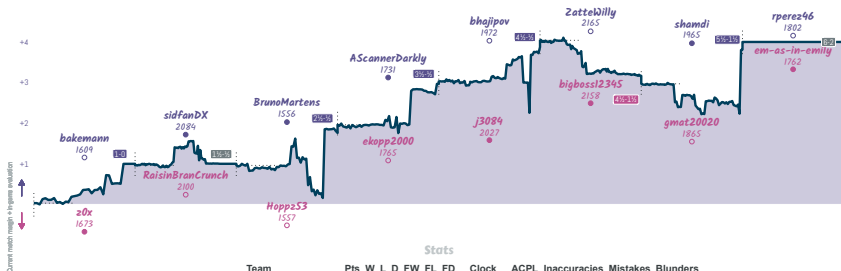
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Gimme gimme gimme a plan after midnight	6	5	1	1	0	0	1	5h 19m 25s	29.8	5.6%	2.1%	3.8%
Pawn Stars	2	1	5	1	0	0	1	4h 48m 2s	44.5	6.4%	2.1%	4.3%

64 Shades of Black and White   4½   3½   OpPawnHeimer

Games

B4 Wed 12:00	B7 Fri 14:00	B2 Fri 14:00	B1 Fri 14:00	B8 Fri 14:00	B6 Sat 16:00	B5 Sat 15:00	B3 Sun 14:00
flipiflapi 1	BigPig93 1	AlexGaul 1	bcirillo10 0	Queen_of_Hearts75 1	Soreby 1	fwcj68 0F	ComputerUser2607 ½
ButterPecan 0	AtomikMorphy 0	drchessdad 0	viburnum 1	betencas 1	Slamchops 0	sidetracked_owl 1X	drchessdad ½
WQDcfNNC	iIv95VkP	fdTrbYQS	YxiOcaUj	EjmnAisO	IZw0Xtgc		aNqBjr61

E46 Nimzo-Indian Defense: Reshevsky Variation | B12 Caro-Kann Defense: Maróczy Variation | C11 French Defense: Classical Variation, Steinitz Variation | D10 Slav Defense | C02 French Defense: Advance Variation, Milner-Barry Gambit | B01 Scandinavian Defense: Mieses-Kotroc Variation | | B13 Caro-Kann Defense: Exchange Variation, Rubinstein Variation

Story

Player names on the chart: flipiflapi 1882, ButterPecan 1901, BigPig93 1569, AtomikMorphy 1688, AlexGaul 2107, drchessdad 2126, bcirillo10 2177, viburnum 2312, Queen_of_Hearts75 1557, betencas 1360, Soreby 1759, Slamchops 1808, fwcj68 1822, sidetracked_owl 1816, ComputerUser2607 2040, drchessdad 2101

Current match margin in-game and out

Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
64 Shades of Black and White	4½	4	2	1	0	1	0	4h 20m 38s	33.4	12.3%	3.6%	1.4%
OpPawnHeimer	3½	2	4	1	1	0	0	4h 5m 41s	40.4	13.6%	3.6%	3.6%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': (F)W/D/L (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 6 April 2024.

Unbothered, unfazed, undaunted   **5   3**   *Unsafe at any time control*

Games

	Tue 19:00		Wed 15:00		Wed 17:30		Thu 01:00		Fri 20:00		Sat 14:00		Sun 01:00
B4		B2		B5		B7		B1		B8		B3		B6	
plastic_pusher	½	NLance	½	jankovidakovic	1	nic_west	1	MGEAV5	1	kibenur	1	stevy	0	bagelkh	1
samit_d	½	Sparassidae	½	Miyamoto-Musas...	0	Shurbz	0	Mediocratic	0	speeder1987	0	Davidc2214	1	peterwoowooka	0
y6QraemF		bvdTVOen		oADCIByg		HCfTwLrA		GmOs8ySI		BLSNQeOI		EfSydcnq		kWMCr9Yx	
D03 Queen's Pawn Game: Torre Attack		C10 French Defense: Rubinstein Variation, Blackburne Defense		D02 Queen's Pawn Game: London System		B00 Pirc Defense		A45 Trompowsky Attack		D02 Queen's Pawn Game: Zukertort Variation		C00 French Defense: Chigorin Variation		B72 Sicilian Defense: Dragon Variation	

Story
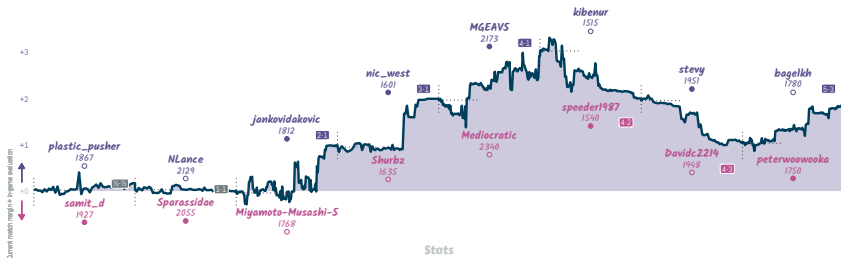
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Unbothered, unfazed, undaunted	5	4	2	2	0	0	0	8h 1m 39s	32.3	7.3%	4.2%	2.5%
Unsafe at any time control	3	2	4	2	0	0	0	6h 33m 42s	36.7	7.3%	3.7%	3.9%

A Blunder A Day Keeps Kramnik Away   3½   4½   Night from sea to before

Games

lA8iorqh   xzKVPr7c   Or3qG8Mh   hquYH4bZ   M1xJZZQN   rIoT01f8   Bxih7ozq   lsT3IkXd

B22 Sicilian Defense: Alapin Variation, Barmen Defense   B23 Sicilian Defense: Grand Prix Attack   D70 Neo-Grünfeld Defense: with g3   D97 Grünfeld Defense: Russian Variation, Hungarian Variation   C66 Ruy Lopez: Berlin Defense, Improved Steinitz Defense   D03 Queen's Pawn Game: Torre Attack   C47 Four Knights Game: Scotch Variation Accepted   C42 Russian Game: Classical Attack, Chigorin Variation

## Story
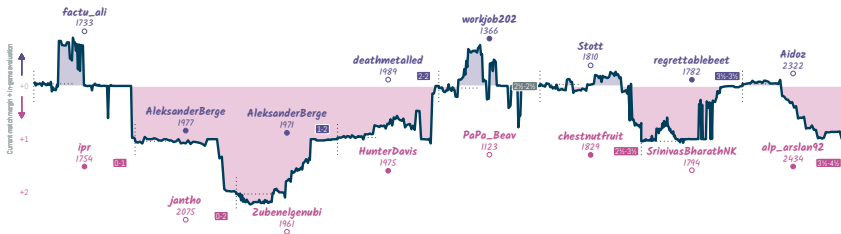
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
A Blunder A Day Keeps Kramnik Away	3½	3	4	1	0	0	0	7h 42m 47s	40.9	5.2%	1.2%	6.1%
Night from sea to before	4½	4	3	1	0	0	0	7h 12m 28s	39.0	5.5%	1.7%	5.8%

Brundd's Race to the Candidates **2 6** XenoMorphys

Games

B2	Wed 19:00	B6	Thu 02:30	B3	Thu 02:30	B7	Fri 20:00	B5	Sat 07:00	B8	Sat 15:00	B4	Sat 19:00	B1	
dex2	1	Hesperian	0	izcms02	1	ruip	0	feskslo	0	King_Raven	0	izcms02	½	brundd	½Z
Oachkatzerlsch...	0	RobWroteABook	1	pemula64	0	rjhoro	1	johanmk	1	Crazywane254	1	masedog91	½	wadim_sergeevich	½Z
IjØ72mBA		**RySf0Vxw**		**p1SMv16J**		**ATYhsKxs**		**lNiyvhGB**		**J4WBz2le**		**FamxwAFS**			
A80 Dutch Defense: Raphael Variation		B06 Modern Defense		E75 King's Indian Defense: Averbakh Variation, Main Line		D05 Rubinstein Opening		D01 Rapport-Jobava System		A10 English Opening		E07 Catalan Opening: Closed			

Story
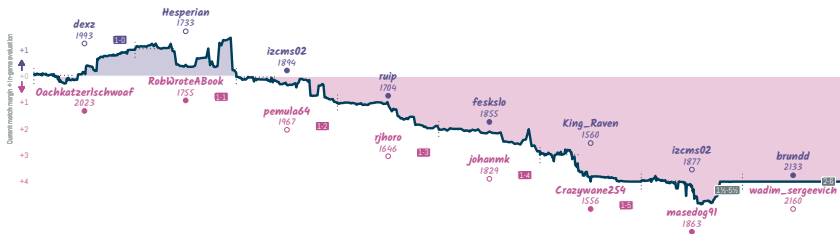
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Brundd's Race to the Candidates	2	1	5	1	0	0	1	6h 9m 35s	38.8	5%	3.4%	4.1%
XenoMorphys	6	5	1	1	0	0	1	7h 37m 16s	26.8	5%	1.2%	2.8%

NA If Sauna, Vodka and Tal Won't Help, t...   4   4   The Poisoned Prawns

Games

B6	Mon 17:00	B7	Tue 03:00	B1	Tue 11:00	B3		B2		B8	Sun 18:00	B5	Sun 20:00	B5	
cowtone	0	ArtOfThePawnStorm	0	Shampanjasosia...	1	stefano123	0	JokicInator15	1	Joonaf	1	jwwells42	1	callzumen	0F
soelver	1	Bortvinik	1	carinawi	0	RamiK2000	1	stefan15sds	0	epidis	0	lc69	0	xkm	1X

581SgQ7R	gn1oQ8RF	gu3q1aJm	6QA5uPTG	dW5gVpzA	x987cMUt	RTUTyTAH	
B14 Caro-Kann Defense: Panov Attack, Main Line	D80 Grünfeld Defense: Stockholm Variation	B02 Alekhine Defense: Scandinavian Variation	B20 Sicilian Defense: Staunton-Cochrane Variation	B12 Caro-Kann Defense: Maróczy Variation	C24 Bishop's Opening: Vienna Hybrid	A34 English Opening: Symmetrical Variation, Three Knights Variation	

Story
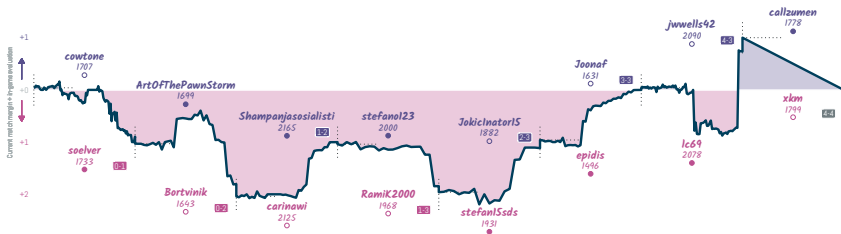
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
If Sauna, Vodka and Tal Won't Help, the Position is Fatal	4	4	3	0	1	0	1	0	3h 55m 42s	36.3	9.2%	2.9%	2.3%
The Poisoned Prawns	4	3	4	0	1	0	1	0	3h 48m 23s	43.2	6.4%	2.9%	2.9%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move by move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats' : (F)W/D/L (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round. Ranking tiebreaks; ranks not compiled on 6 April 2024.

Alireza stole our candidates spot so ...   5   3   Rook-ie Monsters

Games

D7	Tue 22:00	B5		B2	Sat 08:30	B8		D4	Sat 19:30	B3		B4	Sun 19:00	B1		Sun 19:30

jcarmody 1 adrienb96 0F markmarkedmar... 1 osumarko 1 PatchyThePirate ½ rodekio 1 wachini 0 jessehf ½
UpGoerFive 0 zephyr631 1X far1108 0 Marcind75 0 eldotore ½ CarlosMagnussen 0 p_s_q 1 Thomsi ½

vHvns9Pe   4XuNR297   ofie4GqR   aB5usEX5   GkwKFViZ   pbq74QMp   Vyl48fKz

B50 Sicilian Defense: B40 Sicilian Defense: French   E90 King's Indian Defense: C53 Italian Game: Classical   E00 Catalan Opening   E68 King's Indian Defense: D00 Queen's Pawn Game
Delayed Alapin Variation,   Variation   Normal Variation, Rare   Variation   Fianchetto Variation,
with d6   Defenses   Classical Variation

Story

Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Alireza stole our candidates spot so we're playing here	5	4	1	2	0	1	0	6h 58m 12s	27.4	5%	2.3%	2.7%
Rook-ie Monsters	3	1	4	2	1	0	0	6h 2m 29s	39.0	10.6%	1.3%	4.7%

NOTES 'Games': all played and non-forfeited games have hyphenated 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story' line y-axis tracks the difference between each team's overall match score, scaling each game's move by move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats' - (F)W/(D)/L (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 6 April 2024.

En Passant- tastic **5 3** Rook Against the Machine

Games

B7	Tue 18:00	B4	Thu 20:30	B6	Sat 15:00	B3	Sat 20:00	B1	Sun 12:00	B8	Sun 15:00	B5	Sun 16:00	B2	Sun 19:00
jomaj	1	gilbert	1	basilcandle	1	Knoddel	1	bufferunderrun	0	ribrubrib	0	pepepibote	0	Catspaw	1
ohuber	0	TheVacuousRom	0	DosDebug	0	jpgmich	0	mronemore	1	avemanyeg	0	MerrickS	0	Mennonite	0

yX167twR	CB1UKSeL	drNBpBHL	9gtuB3dv	EmrcDfjs	vlnIwrdd	zgWRGlhm	oWsFr21f
B08 Pirc Defense: Classical Variation	D82 Grünfeld Defense: Brinckmann Attack	B12 Caro-Kann Defense: Advance Variation, Botvinnik-Carls Defense	D55 Queen's Gambit Declined: Modern Variation, Normal Line	C45 Scotch Game: Potter Variation	E62 King's Indian Defense: Fianchetto Variation, Uhlmann-Szabo System	A15 English Opening: Anglo-Indian Defense, King's Indian Formation	B23 Sicilian Defense: Grand Prix Attack

Story
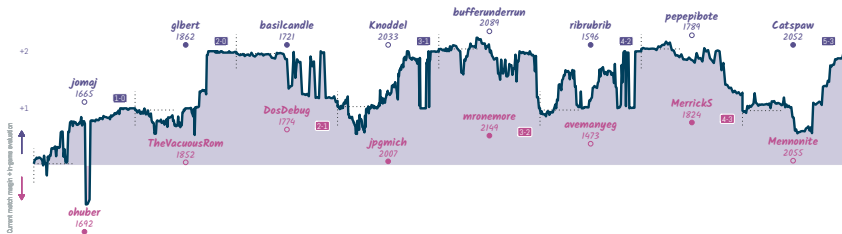
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
En Passant- tastic	5	5	3	0	0	0	0	9h 27m 52s	45.1	6.7%	2.3%	5.3%
Rook Against the Machine	3	3	5	0	0	0	0	10h 18m 57s	51.4	9.5%	4.2%	5.1%

It's not losing if we both get zero p...   3   5   Stranger Moves

Games

B2		Wed 12:15	B8		Wed 18:30	B6		Thu 18:00	B3		Fri 23:00	B7		Sat 11:00	B1		Sat 19:00	B4		Sun 14:00	B5		Sun 17:15
sacwin	0		lepertoe	0		chessfefe	0		biggestbauce	1		Reodor	1		LeoYee	0		ScotchWhisky	0		JuyopVGC	1
Gideon7	1		bgluzman	1		imikacic	1		patk74	0		dleli	0		trainingacc313	1		dkol	1		andrewrimmer	0

2n5uE8om	z7xrKdcY	km2TyxUk	TM8raJJR	7fW6YWD2	EV8Xzk8g	YMbapYie	zY3G7TPv
B01 Scandinavian Defense: Valencian Variation	B00 Nimzowitsch Defense	C47 Four Knights Game: Italian Variation, Noa Gambit	C57 Italian Game: Two Knights Defense, Ulvestad Variation	B12 Caro-Kann Defense: Advance Variation, Botvinnik-Carls Defense	C29 Vienna Game: Vienna Gambit, Paulsen Attack	D02 Queen's Pawn Game: Krause Variation	B23 Sicilian Defense: Closed

Story
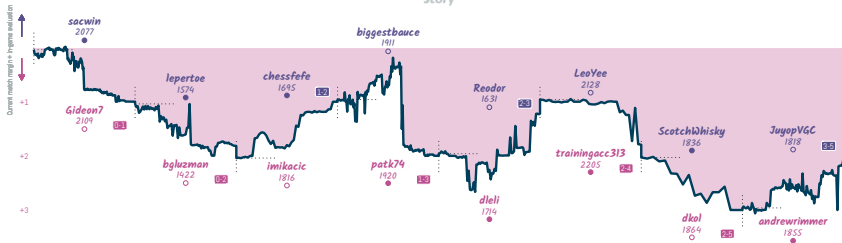
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
It's not losing if we both get zero points	3	3	5	0	0	0	0	6h 52m 31s	44.7	10.1%	2.5%	5.3%
Stranger Moves	5	5	3	0	0	0	0	7h 34m 56s	39.3	8.2%	3.1%	4.4%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move by move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats' : (F)W/D/L (forfeit) wins/losses/draws. Clock: total clock time used. ACPL: team average centipawn loss (adjusted for moves). Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 6 April 2024.
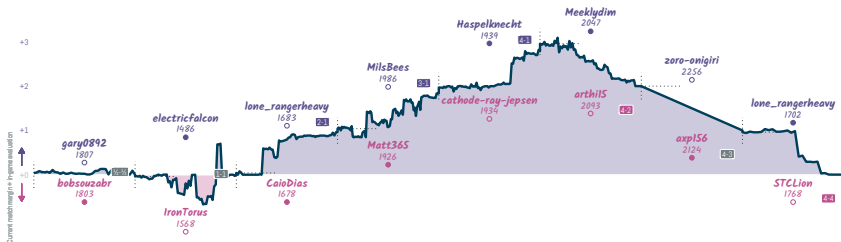
Come for the chess, stay for the spee... 4 4 The Scions of Silman

Games

B5	Tue 10:00	B8	Fri 13:00	B7	Fri 19:00	B3	Fri 19:00	B2	Sat 18:45	B2	Sun 13:00	B1		B6	Mon 00:15
gary0892	½	electricfalcon	½	lone_rangerheavy	½	MilsBees	1	Haspelknecht	1	Meeklydim	0	zoro-onigiri	0F	lone_rangerheavy	0
bobsouzabr	½	IronTorus	½	CaioDias	½	Matt365	0	cathode-ray-je...	0	arthi5	1	axp156	1X	STCLion	1
xymF57fD		DvzquSEL		BJ11OT9P		tRKZbWwJ		J8WUA3YP		8GYpSFNj				3Qyhu725	
B15 Caro-Kann Defense: Tartakower Variation		C65 Ruy Lopez: Berlin Defense		C11 French Defense: Classical Variation, Steinitz Variation		B47 Sicilian Defense: Taimanov Variation, Bastrikov Variation, Ponomariov Gambit		E32 Nimzo-Indian Defense: Classical Variation		B41 Sicilian Defense: Kan Variation				A48 East Indian Defense	

Story

Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Come for the chess, stay for the speeches	4	3	2	2	0	1	0	5h 14m 27s	33.2	10.4%	1.8%	2.7%
The Scions of Silman	4	2	3	2	1	0	0	5h 54m 47s	32.8	6.3%	2.3%	2.7%

AniMorphys 3   5 Take First, Think Later

Games

B6	Wed 15:00	B3	Thu 15:00	B4	Thu 13:45	B5	Fri 18:30	B2	Sat 04:00	B7	Sat 14:00	B8		B1	Sun 15:30
themelage	0	nekulturniy	0	Igoka60	0	Kramopolis	1	pulsar512b	0	lungswig	1	vicsynn	1X	Zugged57	0
mkubecek	1	atspanish	1	aerDNA69	1	EnglishSpaniel	0	PrasannaKumar2084	1	joehan	1	muthukumar458	0F	Chesstrix01	0

| WIgqOQrH	CBCWR2Rg	5okg1gSc	fVUrkWzi	YM1nAyBB	fccQGLwq		IALFJJLb
C42 Russian Game	C15 French Defense: Winawer Variation, Delayed Exchange Variation	B01 Scandinavian Defense: Modern Variation, Gipslis Variation	C02 French Defense: Advance Variation	A11 English Opening: Caro-Kann Defensive System	D08 Queen's Gambit Declined: Albin Countergambit, Normal Line		E32 Nimzo-Indian Defense: Classical Variation

Story
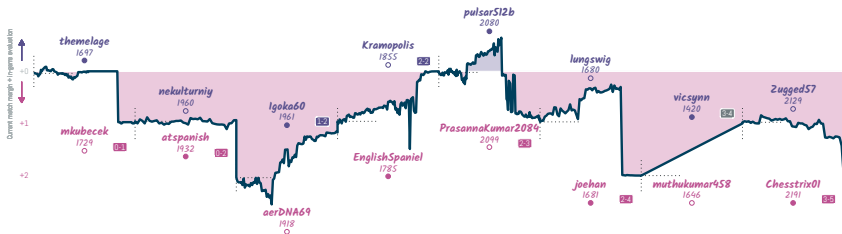
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
AniMorphys	3	2	5	0	1	0	0	5h 56m 27s	32.0	5%	1%	2.7%
Take First, Think Later	5	5	2	0	0	1	0	6h 41m 49s	28.4	8.7%	1.7%	2%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move by move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and games involving a forfeited score are shown forfeited). 'Stats': (F)W/D/L (forfeit) wins/losses/draws. Clock: total clock time used. ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round. Ratings are standard, for Round 1. This plot was compiled on 6 April 2024.

Horse Majeure   4½   3½   The Eval Bar Flippers

Games

B5	Tue 19:30	B1	Wed 15:30	B2	Wed 18:00	B4		Thu 16:15	B3	Fri 09:00	B6		Fri 19:00	B7	Sat 01:30
Lyrurus	½	GiveMeKite	0	Underkkover	0	Forhavu		1	AACtrl	1	chess131969		0	momor	0	UNI137	1
Moccy	½	Wrefo	1	pauliewoll	1	TreyHardee		0	ChessForWellbeing	0	shortyadamshar...		1	tomshko		casual921	0

| fd1pIYOg	WKSWdj4B	HIsEhvlO	3BZqxcJW	DJBaO5KI	z8nuP10Y	fMdK33q8	fWBl5fc9
B51 Sicilian Defense: Moscow Variation	A05 Zukertort Opening: Nimzo-Larsen Variation	B76 Sicilian Defense: Dragon Variation, Yugoslav Attack, Panov Variation	B23 Sicilian Defense: Grand Prix Attack	B41 Sicilian Defense: Kan Variation, Maróczy Bind, Réti Variation	D00 Queen's Pawn Game: Accelerated London System	A40 Queen's Pawn Game: Modern Defense	B20 Sicilian Defense: Bowdler Attack

Story
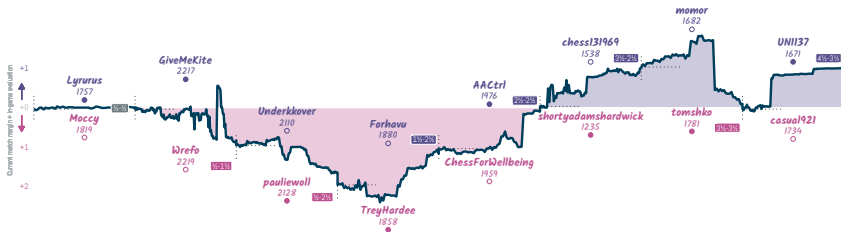
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Horse Majeure	4½	4	3	1	0	0	0	6h 52m 51s	30.9	6.7%	1.6%	3.2%
The Eval Bar Flippers	3½	3	4	1	0	0	0	7h 34m 1s	36.6	6.4%	1.6%	3.2%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the x-axis tracks the difference between each team's overall match score, scaling each game's move by move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': (F)W/D/L (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ranking tiebreaks; ranks not shown for Round 1. This plot was compiled on 6 April 2024.

The Paradoxical Promotion of Pawn K **4 : 4** xxPawnSlayers36Oxx

Games

B4	Tue 13:00	B8	Thu 19:00	B7	Thu 20:00	B3	Thu 20:00	B5	Fri 15:00	B2	Fri 17:00	B6	Fri 19:00	B1	Fri 20:00
Will_Of_D	0	Lexgrad	0	Gingersquirrel...	1	M0r1	1	cinemashow	1	seb32	1	Syxxx	1	Qudit	0
sgis	1	r4do5	1	rdfreeman	0	LemuelGullible	0	JohnJPershing	0	irongalaxy	0	JohnJPershing	0	Razorneck	1
vQBj4kEN		zRcrSRdw		fq6OmHB0		S5rCGhdx		1uojUaSp		Gs49k3jG		QawoMbNy		hOQsSQBi	

E32 Nimzo-Indian Defense: Classical Variation | B15 Caro-Kann Defense: Tartakower Variation | B23 Sicilian Defense: Closed, Traditional | B07 Pirc Defense: 150 Attack | E97 King's Indian Defense: Orthodox Variation, Bayonet Attack | C88 Ruy Lopez: Closed, Anti-Marshall | B20 Sicilian Defense | B96 Sicilian Defense: Najdorf Variation

Story
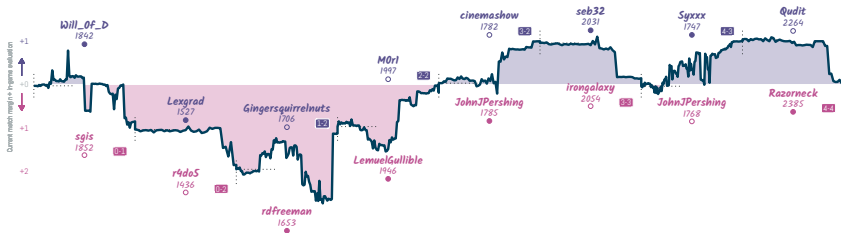
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
The Paradoxical Promotion of Pawn K	4	4	4	0	0	0	0	6h 23m 17s	47.4	10.6%	3.5%	4.9%
xxPawnSlayers36Oxx	4	4	4	0	0	0	0	5h 59m 32s	49.2	9.5%	3.2%	5.7%

Flaming Chessnuts 3½ 4½ The natural number following 38 and p...

Games

B7	Thu 12:00	B6	Thu 16:00	B2	Fri 16:00	B3	Sat 01:00	B5	Sun 16:00	B8	Sun 19:00	B4	Sun 21:15	B1	
Sidewinder1648	1	TristanBrown17	1	ColdTehran	½	paulinesernine	1	ipfo	1	wernervolkmann	1	adande1	½	mysonnevercallme	½Z
enobarbus13	0	johnnyzangerous	0	GlennJamesMax	½	Goatsrock	0	Rskyoz	0	mongreltiger	0	DrVonGoosewing	½	chatakkuma	½Z
DF1kWTN3		**tFWqLc1q**		**1au1C7OE**		**dG63Sq4y**		**EncKUbmQ**		**XNm8EqNN**		**P5F1V8gJ**			
D30 Queen's Gambit Declined: Tarrasch Defense, Pseudo-Tarrasch		B10 Caro-Kann Defense: Two Knights Attack		A15 English Opening: Anglo-Indian Defense, King's Indian Formation		E61 King's Indian Defense: Semi-Classical Variation, Exchange Variation		B22 Sicilian Defense: Alapin Variation, Smith-Morra Declined		A45 Indian Defense		D31 Queen's Gambit Declined: Charousek Variation			

Story
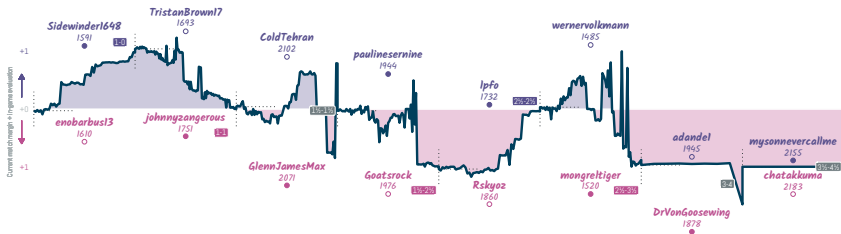
Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Flaming Chessnuts	3½	2	3	2	0	0	1	5h 37m 53s	61.9	10%	2.2%	7.8%
The natural number following 38 and preceding 40	4½	3	2	2	0	0	1	5h 42m 27s	59.2	9.1%	5.6%	5.6%